

**SCHOOL OF INFORMATION TECHNOLOGY
JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD**

M. Tech. COMPUTER SCIENCE

EFFECTIVE FROM ACADEMIC YEAR 2022 - 23 ADMITTED BATCH

R22 COURSE STRUCTURE AND SYLLABUS

I YEAR I – SEMESTER

Course Code	Course Title	L	T	P	Credits
Professional Core - I	Mathematical Foundations of Computer Science	3	0	0	3
Professional Core - II	Advanced Data Structures	3	0	0	3
Professional Elective - I	1. Database Programming 2. Deep Learning 3. Natural Language Processing 4. Internet of Things	3	0	0	3
Professional Elective - II	1. Applied Cryptography 2. Software Quality Engineering 3. Mining Massive Datasets 4. Advanced Operating Systems	3	0	0	3
Lab - I	Advanced Data Structures Lab	0	0	4	2
Lab - II	Professional Elective - I Lab	0	0	4	2
	Research Methodology & IPR	2	0	0	2
Audit - I	Audit Course- I	2	0	0	0
	Total	16	0	8	18

Professional Elective- I and Professional Elective- I Lab must be of same course.

I YEAR II –SEMESTER

Course Code	Course Title	L	T	P	Credits
Professional Core - III	Advanced Algorithms	3	0	0	3
Professional Core - IV	Advanced Computer Networks	3	0	0	3
Professional Elective - III	1. Enterprise Cloud Concepts 2. Blockchain Technology 3. Edge Analytics 4. Mobile computing	3	0	0	3
Professional Elective - IV	1. Nature Inspired Computing 2. Data Analytics for Fraud Detection 3. Wireless Security 4. Advanced Computer Architecture	3	0	0	3
Lab - III	Advanced Algorithms Lab	0	0	4	2
Lab - IV	Professional Elective - III Lab	0	0	4	2
	Mini Project with Seminar	0	0	4	2
Audit - II	Audit Course- II	2	0	0	0
	Total	14	0	12	18

Professional Elective- III and Professional Elective- III Lab must be of same course.

II YEAR I –SEMESTER

Course Code	Course Title	L	T	P	Credits
Professional Elective - V	1. Digital Forensics 2. High Performance Computing 3. Quantum Computing 4. Adhoc Networks	3	0	0	3
Open Elective	Open Elective	3	0	0	3
Dissertation	Dissertation Work Review - II	0	0	12	6
	Total	6	0	12	12

II YEAR II - SEMESTER

Course Code	Course Title	L	T	P	Credits
Dissertation	Dissertation Work Review - III	0	0	12	6
Dissertation	Dissertation Viva-Voce	0	0	28	14
	Total	0	0	40	20

Note: For Dissertation Work Review - I, please refer 7.10 in R22 Academic Regulations.

Audit Course I & II:

1. English for Research Paper Writing
2. Disaster Management
3. Sanskrit for Technical Knowledge
4. Value Education
5. Constitution of India
6. Pedagogy Studies
7. Stress Management by yoga
8. Personality Development Through Life Enlightenment Skills

Open Electives

1. Intrusion Detection Systems
2. Optimization Techniques
3. Cyber Physical Systems
4. Graph Analytics
5. Cyber Security
6. Machine Learning
7. Network programming
8. Robotic Process Automation

MATHEMATICAL FOUNDATIONS OF COMPUTER SCIENCE (PC-I)**M.Tech CS I Year I Sem.**

L	T	P	C
3	0	0	3

Pre-requisites: An understanding of Math in general is sufficient.**Course Objectives:** To learn

1. Introduces the elementary discrete mathematics for computer science and engineering.
2. Topics include formal logic notation, methods of proof, induction, sets, relations, graph theory, permutations and combinations, counting principles; recurrence relations and generating functions.

Course Outcomes: After learning the contents of this paper the student must be able to

1. Ability to understand and construct precise mathematical proofs.
2. Ability to use logic and set theory to formulate precise statements.
3. Ability to analyze and solve counting problems on finite and discrete structures.
4. Ability to describe and manipulate sequences.
5. Ability to apply graph theory in solving computing problems.

UNIT-I:

The Foundations Logic and Proofs: Propositional Logic, Applications of Propositional Logic, Propositional Equivalence, Predicates and Quantifiers, Nested Quantifiers, Rules of Inference, Introduction to Proofs, Proof Methods and Strategy.

UNIT-II:

Basic Structures, Sets, Functions, Sequences, Sums, Matrices and Relations: Sets, Functions, Sequences & Summations, Cardinality of Sets and Matrices Relations, Relations and Their Properties, n-ary Relations and Their Applications, Representing Relations, Closures of Relations, Equivalence Relations, Partial Orderings.

UNIT-III:

Algorithms, Induction and Recursion: Algorithms, The Growth of Functions, Complexity of Algorithms. Induction and Recursion: Mathematical Induction, Strong Induction and Well-Ordering, Recursive Definitions and Structural Induction, Recursive Algorithms, Program Correctness.

UNIT-IV:

Discrete Probability and Advanced Counting Techniques:

An Introduction to Discrete Probability. Probability Theory, Bayes' Theorem, Expected Value and Variance. Advanced Counting Techniques:

Recurrence Relations, Solving Linear Recurrence Relations, Divide-and-Conquer Algorithms and Recurrence Relations, Generating Functions, Inclusion-Exclusion, Applications of Inclusion-Exclusion.

UNIT-V:

Graphs: Graphs and Graph Models, Graph Terminology and Special Types of Graphs, Representing Graphs and Graph Isomorphism, Connectivity, Euler and Hamilton Paths, Shortest-Path Problems, Planar Graphs, Graph Coloring.

Trees: Introduction to Trees, Applications of Trees, Tree Traversal, Spanning Trees, Minimum Spanning Trees.

TEXT BOOKS:

1. Discrete Mathematical Structures with Applications to Computer Science: J.P. Tremblay, R. Manohar, McGraw-Hill, 1sted.

2. Discrete Mathematics for Computer Scientists & Mathematicians: Joe I.Mott, Abraham Kandel, Theodore P. Baker, Prentis Hall of India, 2nded.

REFERENCES:

1. Discrete and Combinatorial Mathematics - an applied introduction: Ralph.P. Grimald, Pearson education, 5thedition.
2. Discrete Mathematical Structures: Thomas Kosy, Tata McGraw Hill publishing co.

ADVANCED DATA STRUCTURES(PC-II)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

Prerequisites: A course on “Data Structures”**Course Objectives**

1. Introduces the heap data structures such as leftist trees, binomial heaps, Fibonacci and min-max heaps
2. Introduces a variety of data structures such as disjoint sets, hash tables, search structures and digital search structures

Course Outcomes

1. Ability to select the data structures that efficiently model the information in a problem
2. Ability to understand how the choice of data structures impact the performance of programs
3. Design programs using a variety of data structures, including hash tables, search structures and digital search structures

UNIT - I**Introduction:** Stacks, Queues, Linked List**Heap Structures:** Introduction, Min-Max Heaps, Binomial Heaps, Fibonacci heaps.**UNIT - II****Hashing and Collisions**

Introduction, Hash Tables, Hash Functions, different Hash Functions: Division Method, Multiplication Method, Mid-Square Method, Folding Method, Collisions

UNIT - III**Search Structures:** OBST, AVL trees, Red-Black trees, Splay trees,**Multiway Search Trees:** B-trees, 2-3 trees**UNIT - IV****Digital Search Structures**

Digital Search trees, Binary tries and Patricia, Multiway Tries, Suffix trees, Standard Tries, Compressed Tries

UNIT - V**Pattern matching**

Introduction, Brute force, the Boyer –Moore algorithm, Knuth-Morris-Pratt algorithm, Naïve String, Harspool, Rabin Karp

TEXT BOOKS:

1. Fundamentals of data structures Sahni, Horowitz, Mehatha, Universities Press.
2. Introduction to Algorithms, TH Cormen, PHI

REFERENCES:

1. Design methods and analysis of Algorithms, SK Basu, PHI.
2. Data Structures & Algorithm Analysis, Mark Allen Weiss, Pearson Education.
3. Fundamentals of Computer Algorithms, 2nd Edition, Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, Universities Press.

DATABASE PROGRAMMING (Professional Elective - I)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. Knowledge on significance of SQL fundamentals.
2. Evaluate functions and triggers of PL/SQL
3. Knowledge on control structures, packages in PL/SQL and its applications

Course Outcomes:

1. Understand importance of PL/SQL basics
2. Implement functions and procedures using PL/SQL
3. Understand the importance of triggers in database

UNIT - I

PL/SQL Basics: Block Structure, Behavior of Variables in Blocks, Basic Scalar and Composite Data Types, Control Structures, Exceptions, Bulk Operations, Functions, Procedures, and Packages, Transaction Scope.

UNIT - II

Language Fundamentals & Control Structures: Lexical Units, Variables and Data Types, Conditional Statements, Iterative Statements, Cursor Structures, Bulk Statements, Introduction to Collections, Object Types: Varray and Table Collections, Associative Arrays, Oracle Collection API.

UNIT - III

Functions and Procedures: Function and Procedure Architecture, Transaction Scope, Calling Subroutines, Positional Notation, Named Notation, Mixed Notation, Exclusionary Notation, SQL Call Notation, Functions, Function Model Choices, Creation Options, Pass-by-Value Functions, Pass-by-Reference Functions, Procedures, Pass-by-Value Procedures, Pass-by-Reference Procedures, Supporting Scripts.

UNIT - IV

Packages: Package Architecture, Package Specification, Prototype Features, Serially Reusable Precompiler Directive, Variables, Types, Components: Functions and Procedures, Package Body, Prototype Features, Variables, Types, Components: Functions and Procedures, Definer vs. Invoker Rights Mechanics, Managing Packages in the Database Catalog, Finding, Validating, and Describing Packages, Checking Dependencies, Comparing Validation Methods: Timestamp vs. Signature.

UNIT - V

Triggers: Introduction to Triggers, Database Trigger Architecture, Data Definition Language Triggers, Event Attribute Functions, Building DDL Triggers, Data Manipulation Language Triggers, Statement-Level Triggers, Row-Level Triggers, Compound Triggers, INSTEAD OF Triggers, System and Database Event Triggers, Trigger Restrictions, Maximum Trigger Size, SQL Statements, LONG and LONG RAW Data Types.

TEXT BOOKS:

1. Oracle Database 12c PL/SQL Programming Michael McLaughlin, Mc Graw Hill Education

REFERENCES:

1. Benjamin Rosenzweig, Elena Silvestrova Rakhimov, Oracle PL/SQL by example Fifth Edition
2. Dr. P. S. Deshpande, SQL & PL / SQL for Oracle 11g Black Book

DEEP LEARNING (Professional Elective - I)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives: students will be able

1. To understand complexity of Deep Learning algorithms and their limitations
2. To be capable of performing experiments in Deep Learning using real-world data.

Course Outcomes:

1. Implement deep learning algorithms, understand neural networks and traverse the layers of data
2. Learn topics such as convolutional neural networks, recurrent neural networks, training deep networks and high-level interfaces
3. Understand applications of Deep Learning to Computer Vision
4. Understand and analyze Applications of Deep Learning to NLP

UNIT - I

Introduction: Feed forward Neural networks, Gradient descent and the back propagation algorithm, Unit saturation, the vanishing gradient problem, and ways to mitigate it. ReLU Heuristics for avoiding bad local minima, Heuristics for faster training, Nestors accelerated gradient descent, Regularization, Dropout

UNIT - II

Convolutional Neural Networks: Architectures, convolution/pooling layers, Recurrent Neural Networks: LSTM, GRU, Encoder Decoder architectures. Deep Unsupervised Learning: Autoencoders, Variational Auto-encoders, Adversarial Generative Networks, Auto-encoder and DBM Attention and memory models, Dynamic Memory Models

UNIT - III

Applications of Deep Learning to Computer Vision: Image segmentation, object detection, automatic image captioning, Image generation with Generative adversarial networks, video to text with LSTM models, Attention Models for computer vision tasks

UNIT - IV

Applications of Deep Learning to NLP: Introduction to NLP and Vector Space Model of Semantics, Word Vector Representations: Continuous Skip-Gram Model, Continuous Bag-of-Words model (CBOW), Glove, Evaluations and Applications in word similarity

UNIT - V

Analogy reasoning: Named Entity Recognition, Opinion Mining using Recurrent Neural Networks: Parsing and Sentiment Analysis using Recursive Neural Networks: Sentence Classification using Convolutional Neural Networks, Dialogue Generation with LSTMs

TEXT BOOKS:

1. Deep Learning by Ian Goodfellow, Yoshua Bengio and Aaron Courville, MIT Press.
2. The Elements of Statistical Learning by T. Hastie, R. Tibshirani, and J. Friedman, Springer.
3. Probabilistic Graphical Models. Koller, and N. Friedman, MIT Press.

REFERENCES:

1. Bishop, C, M., Pattern Recognition and Machine Learning, Springer,2006.
2. Yegnanarayana, B., Artificial Neural Networks PHI Learning Pvt. Ltd,2009.
3. Golub, G.,H., and Van Loan,C., F., Matrix Computations, JHU Press,2013.
4. Satish Kumar, Neural Networks: A Classroom Approach, Tata McGraw-Hill Education,2004.

NATURAL LANGUAGE PROCESSING (Professional Elective - I)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

Prerequisites:

1. Data structures, finite automata and probability theory.

Course Objectives:

1. Introduction to some of the problems and solutions of NLP and their relation to linguistics and statistics.

Course Outcomes:

1. Show sensitivity to linguistic phenomena and an ability to model them with formal grammars.
2. Understand and carry out proper experimental methodology for training and evaluating empirical NLP systems
3. Able to manipulate probabilities, construct statistical models over strings and trees, and estimate parameters using supervised and unsupervised training methods.
4. Able to design, implement, and analyze NLP algorithms Able to design different language modeling Techniques.
5. Able to design different language modeling Techniques.

UNIT - I

Finding the Structure of Words: Words and Their Components, Issues and Challenges, Morphological Models. **Finding the Structure of Documents:** Introduction, Methods, Complexity of the Approaches, Performances of the Approaches

UNIT - II

Syntax Analysis: Parsing Natural Language, Treebanks: A Data-Driven Approach to Syntax, Representation of Syntactic Structure, Parsing Algorithms, Models for Ambiguity Resolution in Parsing, Multilingual Issues.

UNIT -III

Semantic Parsing: Introduction, Semantic Interpretation, System Paradigms, Word Sense Systems, Software.

UNIT -IV

Predicate-Argument Structure, Meaning Representation Systems, Software.

UNIT - V

Discourse Processing: Cohesion, Reference Resolution, Discourse Cohesion and Structure Language Modeling: Introduction, N-Gram Models, Language Model Evaluation, Parameter Estimation, Language Model Adaptation, Types of Language Models, Language-Specific Modeling Problems, Multilingual and Cross Lingual Language Modeling.

TEXT BOOKS:

1. Multilingual natural Language Processing Applications: From Theory to Practice – Daniel M. Bikel and Imed Zitouni, Pearson Publication
2. Natural Language Processing and Information Retrieval: Tanvier Siddiqui, U.S.Tiwary

REFERENCE:

1. Speech and Natural Language Processing - Daniel Jurafsky & James H Martin, Pearson Publications

INTERNET OF THINGS (Professional Elective - I)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

Objectives:

- To introduce the terminology, technology and its applications
- To introduce the concept of M2M (machine to machine) with necessary protocols
- To introduce the hardware and working principles of various sensors used for IoT
- To introduce the Python Scripting Language which is used in many IoT devices
- To introduce the Raspberry PI platform, that is widely used in IoT applications
- To introduce the implementation of web based services on IoT devices

Course Outcomes:

- Understand Internet of Things
- Understand the various IoT devices
- Controlling of IoT Hardware
- IoT Physical Servers and Cloud Offerings

UNIT I

Introduction to Internet of Things –Definition and Characteristics of IoT, Physical Design of IoT – IoT Protocols, IoT communication models, IoT Communication APIs, IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Templates, Domain Specific IoTs – Home, City, Environment, Energy, Retail, Logistics, Agriculture, Industry, health and Lifestyle

UNIT II

Introduction to Python - Language features of Python, Data types, data structures, Control of flow, functions, modules, packaging, file handling, data/time operations, classes, Exception handling Python packages - JSON, XML, HTTP Lib, URL Lib, SMTP Lib

UNIT III

IoT Physical Devices and Endpoints - Introduction to Raspberry Pi- Installation, Interfaces (serial, SPI, I2C), Programming – Python program with Raspberry PI with focus on interfacing external gadgets, controlling output, reading input from pins.

Unit IV

Controlling Hardware- Connecting LED, Buzzer, Switching High Power devices with transistors, Controlling AC Power devices with Relays, Controlling servo motor, speed control of DC Motor, Using unipolar and bipolar Stepper motors, Digital input- Sensing push switch, pull-up and pull-down resistors, Rotary encoder, Using keypad, Using RT, CSensors: Light sensor, temperature sensor with thermistor, voltage sensor, ADC and ADC, Temperature and Humidity Sensor DHT11, Read Switch, Distance Measurement with ultrasound sensor

UNIT V

IoT Physical Servers and Cloud Offerings – Introduction to Cloud Storage models and communication APIs Webserver – Web server for IoT, Cloud for IoT, Python web application framework Designing a RESTful web API

TEXT BOOK:

1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madiseti, Universities Press, 2015, ISBN: 9788173719547
2. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759
3. Raspberry Pi Cookbook, Software and Hardware Problems and solutions, Simon Monk, O'Reilly (SPD), 2016, ISBN 9789352133895

APPLIED CRYPTOGRAPHY (Professional Elective - II)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives: Knowledge on significance of cryptographic protocols and symmetric and public key algorithms

Course Outcomes:

1. Understand the various cryptographic protocols
2. Analyze key length and algorithm types and modes
3. Illustrate different public key algorithms in cryptosystems
4. Understand special algorithms for protocols and usage in the real world.

UNIT - I

Foundations: Terminology, Steganography, Substitution Ciphers and Transposition Ciphers, Simple XOR, One-Time Pads, Computer Algorithms, Large Numbers,

Cryptographic Protocols: Protocol Building Blocks: Introduction to Protocols, Communications Using Symmetric Cryptography, One-Way Functions, One-Way Hash Functions, Communications Using Public-Key Cryptography, Digital Signatures, Digital Signatures with Encryption, Random and Pseudo-Random-Sequence Generation

UNIT - II

Cryptographic Techniques: Key length: Symmetric Key length, Public key length, comparing symmetric and public key length.

Algorithm types and modes: Electronic Code book Mode, Block Replay, Cipher Block Chaining Mode, Stream Cipher, Self-Synchronizing Stream Ciphers, Cipher-Feedback Mode, Synchronous Stream Ciphers, Output-Feedback Mod, Counter Mode, Other Block-Cipher Modes.

UNIT - III

Public-Key Algorithms: Background, Knapsack Algorithms, RSA, Pohlig-Hellman, Rabin, ElGamal, McEliece, Elliptic Curve Cryptosystems, LUC, Finite Automaton Public-Key Cryptosystems

Public-Key Digital Signature Algorithms: Digital Signature Algorithm (DSA), DSA Variants, Gost Digital Signature Algorithm, Discrete Logarithm Signature Schemes, Ong-Schnorr-Shamir, ESIGN

UNIT - IV

Special Algorithms for Protocols: Multiple-Key Public-Key Cryptography, Secret-Sharing Algorithms, Subliminal Channel, Undeniable Digital Signatures, Designated Confirmer Signatures, Computing with Encrypted Data, Fair Coin Flips, One-Way Accumulators, All-or-Nothing Disclosure of Secrets, Fair and Failsafe Cryptosystems, Zero-Knowledge Proofs of Knowledge, Blind Signatures, Oblivious Transfer, Secure Multiparty Computation, Probabilistic Encryption, Quantum Cryptography

UNIT - V

Real World Approaches: IBM Secret key management protocol, ISDN, Kerberos, KryptoKnight, Privacy enhanced mail (PEM), Message security protocol (MSP), PGP, Public-Key Cryptography Standards (PKCS), Universal Electronic Payment System (UEPS).

TEXT BOOKS:

1. Bruce Schneier, Applied Cryptography, Second Edition: Protocols, Algorithms, and Source Code in C (cloth)

SOFTWARE QUALITY ENGINEERING (Professional Elective - II)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives: Knowledge on significance of Quality, quality assurance, quality engineering.

Course Outcomes:

1. Understand software quality and its perspectives
2. Analyze defect prevention and defect reduction in software quality assurance
3. Illustrate software quality engineering activities and its process

UNIT - I

Software Quality: Quality: perspectives and expectations, Quality frameworks and ISO-9126, correctness and defects: Definitions, properties and Measurements, A historical perspective of quality, software quality.

UNIT - II

Quality Assurance: Classification: QA as dealing with defects, Defect prevention- Education and training, Formal method, Other defect prevention techniques, Defect Reduction-Inspection: Direct fault detection and removal, Testing: Failure observation and fault removal, other techniques and risk identification, Defect Containment- software fault tolerance, safety assurance and failure containment

UNIT - III

Quality Engineering: Activities and process, Quality planning: Goal setting and Strategy formation, Quality assessment and Improvement, Quality engineering in software process.

UNIT - IV

Test Activities, Management and Automation: Test planning and preparation, Test execution, Result checking and measurement, Analysis and follow- up, Activities People and Management, Test Automation.

UNIT - V

Coverage and usage testing based on checklist and partitions: Checklist based testing and its limitations, Testing for partition Coverage, Usage based Statistical testing with Musa's operational profiles, Constructing operational profiles

Case Study: OP for the cartridge Support Software

TEXT BOOKS:

1. Jeff Tia`n, Software Quality Engineering, Testing, Quality Assurance, and Quantifiable improvement
2. Richard N. Taylor, Software Architecture: Foundations, Theory, and Practice

MINING MASSIVE DATASETS (Professional Elective - II)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

Prerequisites:

1. Students should be familiar with Data mining, algorithms, basic probability theory and Discrete math.

Course Objectives:

1. This course will cover practical algorithms for solving key problems in mining of massive datasets.
2. This course focuses on parallel algorithmic techniques that are used for large datasets.
3. This course will cover stream processing algorithms for data streams that arrive constantly, page ranking algorithms for web search, and online advertisement systems that are studied in detail.

Course Outcomes:

1. Handle massive data using MapReduce.
2. Develop and implement algorithms for massive data sets and methodologies in the context of datamining.
3. Understand the algorithms for extracting models and information from large datasets
4. Develop recommendation systems.
5. Gain experience in matching various algorithms for particular classes of problems.

UNIT - I:

Data Mining-Introduction-Definition of Data Mining-Statistical Limits on Data Mining,
MapReduce and the New Software Stack-Distributed File Systems, MapReduce, Algorithms Using MapReduce.

UNIT - II:

Similarity Search: Finding Similar Items-Applications of Near-Neighbor Search, Shingling of Documents, Similarity-Preserving Summaries of Sets, Distance Measures.

Streaming Data: Mining Data Streams-The Stream Data Model , Sampling Data in a Stream, Filtering Streams.

UNIT - III:

Link Analysis-PageRank, Efficient Computation of PageRank, Link Spam

Frequent Itemsets-Handling Larger Datasets in Main Memory, Limited-Pass Algorithms, Counting Frequent Items in a Stream.

Clustering-The CURE Algorithm, Clustering in Non-Euclidean Spaces, Clustering for Streams and Parallelism.

UNIT - IV:

Advertising on the Web-Issues in On-Line Advertising, On-Line Algorithms, The Matching Problem, The Adwords Problem, Adwords Implementation.

Recommendation Systems-A Model for Recommendation Systems, Content-Based Recommendations, Collaborative Filtering, Dimensionality Reduction, The Netflix Challenge.

UNIT - V:

Mining Social-Network Graphs-Social Networks as Graphs, Clustering of Social-Network Graphs, Partitioning of Graphs, Simrank, Counting Triangles.

TEXT BOOK:

1. Jure Leskovec, Anand Rajaraman, Jeff Ullman, Mining of Massive Datasets, 3rd Edition.

REFERENCES:

1. Jiawei Han & Micheline Kamber, Data Mining–ConceptsandTechniques3rdEditionElsevier.
2. Margaret H Dunham, Data Mining Introductory and Advanced topics, PEA.
3. Ian H.Witten and Eibe Frank, Data Mining: Practical Machine Learning Tools and Techniques, Morgan Kaufmann.

ADVANCED OPERATING SYSTEMS (Professional Elective - II)

M.Tech CS I Year I Sem.

L	T	P	C
3	0	0	3

COURSE OBJECTIVES:

- To understand main components of Real time Operating system and their working
- To study the operations performed by OS as a resource manager
- To understand the scheduling policies of DOS
- To implement the working principles of OS

COURSE OUTCOMES

- Explain what a real-time operating system (RTOS) is, how real-time operating systems are useful for measurement and control applications
- Understand distributed operating system design issues, features and principles of working
- Analyze functions of Network operating systems
- Understand kernel Issues and development principles

UNIT-I:

Real-time Operating Systems: Introduction to Real-Time Operating Systems, Definitions, Role of an OS in Real Time Systems, Important Terminology and Concepts Example

UNIT-II:

Real-Time Applications: How Real-Time OSs Differ from General-Purpose OSs, Design issues, principles and case study.

UNIT-III:

Distributed Operating System: Introduction to Distributed Systems, Definitions, Goals, Advantages of Distributed Systems over Centralized Systems, Advantages of Distributed Systems over Independent PCs, Disadvantages of Distributed Systems Design issues, features and principles of working, case study.

UNIT-IV:

Network Operating System: Introduction to Network operating system, Definitions, Different types of network operating systems, Function of Network operating systems, Design issues, working principles and characteristic features, case study.

UNIT-V:

Kernel Development: Introduction, Overview, Issues and development principles, case study.

TEXT BOOKS:

1. Applied Operating System Concepts, A. Silberschatz, Wiley, 2000
2. Operating System Principles, Lubemir F. Bic and Alan C. Shaw, Pearson Education, 2003
3. Distributed Operating Systems, Andrew S. Tanenbaum, PHI

REFERENCES:

1. Operating Systems: Internal and Design Principles, Stallings, 6th Ed., PE
2. Modern Operating Systems, Andrew S. Tanenbaum, 3rd Ed., PE
3. Operating System Principles, Abraham Silberchatz, Peter B. Galvin, Greg Gagne, 7th Ed., John Wiley
4. UNIX User Guide, Ritchie & Yates

ADVANCED DATA STRUCTURES LAB (Lab - I)**M.Tech CS I Year I Sem.**

L	T	P	C
0	0	4	2

Prerequisites:

1. A course on Computer Programming & Data Structures

Course Objectives:

1. Introduces the basic concepts of Abstract Data Types.
2. Reviews basic data structures such as stacks and queues.
3. Introduces a variety of data structures such as hash tables, search trees, tries, heaps, graphs, and B-trees.
4. Introduces sorting and pattern matching algorithms.

Course Outcomes:

1. Ability to select the data structures that efficiently model the information in a problem.
2. Ability to assess efficiency trade-offs among different data structure implementations or combinations.
3. Implement and know the application of algorithms for sorting and pattern matching.
4. Design programs using a variety of data structures, including hash tables, binary and general tree structures, search trees, tries, heaps, graphs, and B-trees.

List of Programs

1. Write a program to perform the following operations:
 - a) Insert an element into a binary search tree.
 - b) Delete an element from a binary search tree.
 - c) Search for a key element in a binary search tree.
2. Write a program for implementing the following sorting methods:
 - a) Merge sort b) Heap sort c) Quick sort
3. Write a program to perform the following operations:
 - a) Insert an element into a B-tree.
 - b) Delete an element from a B-tree.
 - c) Search for a key element in a B-tree.
4. Write a program to perform the following operations:
 - a) Insert an element into a Min-Maxheap
 - b) Delete an element from a Min-Maxheap
 - c) Search for a key element in a Min-Maxheap
5. Write a program to perform the following operations:
 - a) Insert an element into a Leftist tree
 - b) Delete an element from a Leftist tree
 - c) Search for a key element in a Leftist tree
6. Write a program to perform the following operations:
 - a) Insert an element into a binomial heap
 - b) Delete an element from a binomial heap.
 - c) Search for a key element in a binomial heap
7. Write a program to perform the following operations:
 - a) Insert an element into a AVL tree.
 - b) Delete an element from a AVL search tree.

- c) Search for a key element in a AVL search tree.
8. Write a program to perform the following operations:
 - a) Insert an element into a Red-Black tree.
 - b) Delete an element from a Red-Black tree.
 - c) Search for a key element in a Red-Black tree.
 9. Write a program to implement all the functions of a dictionary using hashing.
 10. Write a program for implementing Knuth-Morris-Pratt pattern matching algorithm.
 11. Write a program for implementing Brute Force pattern matching algorithm.
 12. Write a program for implementing Boyer pattern matching algorithm.

TEXT BOOKS:

1. Fundamentals of Data structures in C, E. Horowitz, S. Sahni and Susan Anderson Freed, 2nd Edition, Universities Press
2. Data Structures Using C – A.S. Tanenbaum, Y. Langsam, and M.J. Augenstein, PHI/Pearson education.
3. Introduction to Data Structures in C, Ashok Kamthane, 1st Edition, Pearson.

REFERENCES:

1. The C Programming Language, B.W. Kernighan, Dennis M. Ritchie, PHI/Pearson Education
2. C Programming with problem solving, J.A. Jones & K. Harrow, Dreamtech Press
3. Data structures: A Pseudocode Approach with C, R.F. Gilberg And B.A. Forouzan, 2ndEdition, Cengage Learning

DATABASE PROGRAMMING LAB (Lab - II)**M.Tech CS I Year I Sem.**

L	T	P	C
0	0	4	2

Course Objectives:

1. Knowledge on significance of SQL fundamentals.
2. Evaluate functions and triggers of PL/SQL
3. Knowledge on control structures, packages in PL/SQL and its applications

Course Outcomes:

1. Understand importance of PL/SQL basics
2. Implement functions and procedures using PL/SQL
3. Understand the importance of triggers in database

List of Experiments:

1. Write a PL/SQL program using FOR loop to insert ten rows into a database table.
2. Given the table EMPLOYEE (Emp No, Name, Salary, Designation, Dept ID), write a cursor to select the five highest paid employees from the table.
3. Illustrate how you can embed PL/SQL in a high-level host language such as C/Java And demonstrates how a banking debit transaction might be done.
4. Given an integer i, write a PL/SQL procedure to insert the tuple (i, 'xxx') into a given relation.
5. Write a PL/SQL program to demonstrate Exceptions.
6. Write a PL/SQL program to demonstrate Cursors.
7. Write a PL/SQL program to demonstrate Functions.
8. Write a PL/SQL program to demonstrate Packages.
9. Write PL/SQL queries to create Procedures.
10. Write PL/SQL queries to create Triggers.

DEEP LEARNING LAB (Lab - II)

M.Tech CS I Year I Sem.

L	T	P	C
0	0	4	2

Course Objectives:

1. To Build The Foundation Of Deep Learning.
2. To Understand How To Build The Neural Network.
3. To enable students to develop successful machine learning concepts.

Course Outcomes:

1. Upon the Successful Completion of the Course, the Students would be able to:
2. Learn The Fundamental Principles Of Deep Learning.
3. Identify The Deep Learning Algorithms For Various Types of Learning Tasks in various domains.
4. Implement Deep Learning Algorithms And Solve Real-world problems.

LIST OF EXPERIMENTS:

1. Setting up the Spyder IDE Environment and Executing a Python Program
2. Installing Keras, Tensorflow and Pytorch libraries and making use of them
3. Applying the Convolution Neural Network on computer vision problems
4. Image classification on MNIST dataset (CNN model with Fully connected layer)
5. Applying the Deep Learning Models in the field of Natural Language Processing
6. Train a sentiment analysis model on IMDB dataset, use RNN layers with LSTM/GRU notes
7. Applying the Autoencoder algorithms for encoding the real-world data
8. Applying Generative Adversarial Networks for image generation and unsupervised tasks.

TEXT BOOKS:

1. Deep Learning by Ian Goodfellow, YoshuaBengio and Aaron Courville, MIT Press.
2. The Elements of Statistical Learning by T. Hastie, R. Tibshirani, and J. Friedman, Springer.
3. Probabilistic Graphical Models. Koller, and N. Friedman, MIT Press.

REFERENCES:

1. Bishop, C, M., Pattern Recognition and Machine Learning, Springer,2006.
2. Yegnanarayana, B., Artificial Neural Networks PHI Learning Pvt. Ltd,2009.
3. Golub, G.H., and Van Loan C.F., Matrix Computations, JHU Press,2013.
4. Satish Kumar, Neural Networks: A Classroom Approach, Tata McGraw-Hill Education,2004.

Extensive Reading:

- <http://www.deeplearning.net>
- <https://www.deeplearningbook.org/>
- <https://developers.google.com/machine-learning/crash-course/ml-intro>
- www.cs.toronto.edu/~fritz/absps/imagenet.pdf
- <http://neuralnetworksanddeeplearning.com/>

NATURAL LANGUAGE PROCESSING LAB (Lab - II)**M.Tech CS I Year I Sem.**

L	T	P	C
0	0	4	2

Prerequisites: Data structures, finite automata and probability theory**Course Objectives:**

1. To Develop and explore the problems and solutions of NLP.

Course Outcomes:

1. Show sensitivity to linguistic phenomena and an ability to model them with formal grammars.
2. Able to manipulate probabilities, construct statistical models over strings and trees, and estimate parameters using supervised and unsupervised training methods.
3. Able to design, implement, and analyze NLP algorithms

List of Experiments

Implement the following using Python

1. Tokenization
2. Stemming
3. Stop word removal (a, the, are)
4. Word Analysis
5. Word Generation
6. Postagging
7. Morphology
8. chunking
9. N-Grams
- 10.N-Grams Smoothing

TEXT BOOKS:

1. Multilingual natural Language Processing Applications: From Theory to Practice – Daniel M. Bikel and ImedZitouni, Pearson Publication.
2. Natural Language Processing and Information Retrieval: Tanvier Siddiqui, U.S.Tiwary.

REFERENCES:

1. Speech and Natural Language Processing - Daniel Jurafsky & James H Martin, Pearson Publications.

INTERNET OF THINGS LAB (Lab - II)

M.Tech CS I Year I Sem.

L	T	P	C
0	0	4	2

Python Basic exercises

1. Write a Python program that reads 10 integers from keyboard and prints the average of even numbers and odd numbers separately
2. Write a Python program that prints the grade of a student when internal and external marks are given. A candidate is declared Failed (Grade = F), if Total marks < 50 or External marks < 25.

If a candidate is passed, then Grade is given as follows:

Condition	Grade
50 <= total marks < 60	E
60 <= total marks < 70	D
70 <= total marks < 80	C
80 <= total marks < 90	B
total marks >= 70	A

3. Create a table in MySQL that stores the status of devices in a house with the following data (Device ID, Device Name and Device State, last altered date and time). Now write a Python program that reads and alters the state of a given device. The date format is "YYYY-MM-DD:HH-mm-ss" where mm is minutes and ss is seconds.
4. Write a Python program that loads all the states of the devices into a dictionary from the table mentioned above.
5. Write a Python program that sorts the device states based on the last altered time
6. Write a Python program that reads a string from keyboard and prints the count of each alphabet in the string.
7. Write a Python program that reads a page from internet and prints it on the screen.
8. Write a Python program that reads and modifies an XML file
9. Write a Python program that reads and alters JSON data from a database table
10. Write a client-server Python program that uses socket connection to implement a time server. The client will connect to the server and the server sends the current time as "YYYY-MM-DD:HH-mm-ss" format. This value should be printed on the client side.
11. Write a Python program that generates 10 random numbers and stores them in a text file one per line. Now write another Python program that reads this data into a list and shows them
12. Write a program that reads key-value pair data from a file and stores them in a database table
13. Write a Python program that reads a time string in the format of "YYYY-MM-DD:HH-mm-ss" and prints its components separately.
14. Write a Python program that reads data from a table and writes it to a text file using tab as field separator and new line as record separator and vice versa.

Raspberry Pi Experiments:

Use Raspberry Pi for all the experiments

1. Connect an LED to GPIO pin 25 and control it through command line
2. Connect an LED to GPIO pin 24 and a Switch to GPIO 25 and control the LED with the switch. The state of LED should toggle with every press of the switch

3. Use DHT11 temperature sensor and print the temperature and humidity of the room with an interval of 15 seconds
4. Use joystick and display the direction on the screen
5. Use Light Dependent Resistor (LDR) and control an LED that should switch-on/off depending on the light.
6. Create a traffic light signal with three colored lights (Red, Orange and Green) with a duty cycle of 5-2-10 seconds.
7. User rotary encoder and print the position of the shaft on the console
8. Control a servo motor angle that is taken from the keyboard
9. Switch on and switch of a DC motor based on the position of a switch
10. Convert an analog voltage to digital value and show it on the screen.
11. Create a door lock application using a reed switch and magnet and give a beep when the door is opened.
12. Control a 230V device (Bulb) with Raspberry Pi using a relay
13. Control a 230V device using a threshold temperature, using temperature sensor.
14. Simulate an earthquake alarm using vibration sensor and give an alarm when vibration is detected.
15. Create an application that has three LEDs (Red, Green and white). The LEDs should follow the cycle (All Off, Red On, Green On, White On) for each clap (use sound sensor).
- 16.** Create a web application for the above applications wherever possible with suitable modifications to get input and to send output.

RESEARCH METHODOLOGY & IPR**M.Tech CS I Year I Sem.**

L	T	P	C
2	0	0	2

Prerequisite: None**Course Objectives:**

1. To understand the research problem
2. To know the literature studies, plagiarism and ethics
3. To get the knowledge about technical writing
4. To analyze the nature of intellectual property rights and new developments
5. To know the patent rights

Course Outcomes: At the end of this course, students will be able to

1. Understand research problem formulation.
2. Analyze research related information
3. Follow research ethics
4. Understand that today's world is controlled by Computer, Information Technology, but tomorrow world will be ruled by ideas, concept, and creativity.
5. Understanding that when IPR would take such important place in growth of individuals & nation, it is needless to emphasize the need of information about Intellectual Property Right to be promoted among students in general & engineering in particular.
6. Understand that IPR protection provides an incentive to inventors for further research work and investment in R & D, which leads to creation of new and better products, and in turn brings about, economic growth and social benefits.

UNIT - I:

Meaning of research problem, Sources of research problem, Criteria Characteristics of a good research problem, Errors in selecting a research problem, Scope and objectives of research problem. Approaches of investigation of solutions for research problem, data collection, analysis, interpretation, Necessary instrumentations.

UNIT - II:

Effective literature studies approaches, analysis, Plagiarism, Research ethics

UNIT - III:

Effective technical writing, how to write report, Paper Developing a Research Proposal, Format of research proposal, a presentation and assessment by a review committee

UNIT - IV:

Nature of Intellectual Property: Patents, Designs, Trade and Copyright. Process of Patenting and Development: technological research, innovation, patenting, development. International Scenario: International cooperation on Intellectual Property. Procedure for grants of patents, Patenting under PCT.

UNIT - V:

Patent Rights: Scope of Patent Rights. Licensing and transfer of technology. Patent information and databases. Geographical Indications. New Developments in IPR: Administration of Patent System. New developments in IPR; IPR of Biological Systems, Computer Software etc. Traditional knowledge Case Studies, IPR and IITs.

TEXT BOOKS:

1. Stuart Melville and Wayne Goddard, "Research methodology: an introduction for science & engineering students"
2. C.R. Kothari, Research Methodology, methods & techniques, 2nd edition, New age International publishers

REFERENCES:

1. Ranjit Kumar, 2nd Edition, "Research Methodology: A Step by Step Guide for beginners"
2. Halbert, "Resisting Intellectual Property", Taylor & Francis Ltd,2007.
3. Mayall, "Industrial Design", McGraw Hill,1992.
4. Niebel, "Product Design", McGraw Hill,1974.
5. Asimov, "Introduction to Design", Prentice Hall,1962.
6. RobertP.Merges, PeterS.Menell,MarkA.Lemley,"IntellectualPropertyinNewTechnological Age",2016.
7. T. Ramappa, "Intellectual Property Rights Under WTO", S. Chand,2008

ADVANCED ALGORITHMS (PC - III)

M.Tech CS I Year II Sem.

L	T	P	C
3	0	0	3

Pre-Requisites: UG level course in Algorithm Design and Analysis**Course Objectives:**

1. Introduce students to the advanced methods of designing and analyzing algorithms.
2. The student should be able to choose appropriate algorithms and use it for a specific problem.
3. To familiarize students with basic paradigms and data structures used to solve advanced algorithmic problems.
4. Students should be able to understand different classes of problems concerning their computation difficulties.
5. To introduce the students to recent developments in the area of algorithmic design.

Course Outcomes: After completion of course, students would be able to:

1. Analyze the complexity/performance of different algorithms.
2. Determine the appropriate data structure for solving a particular set of problems.
3. Categorize the different problems in various classes according to their complexity.

UNIT – I**Sorting:** Review of various sorting algorithms, topological sorting**Graph:** Definitions and Elementary Algorithms: Shortest path by BFS, shortest path in edge-weighted case (Dijkstra's), depth-first search and computation of strongly connected components, emphasis on correctness proof of the algorithm and time/space analysis, example of amortized analysis.**UNIT – II****Matroids:** Introduction to greedy paradigm, algorithm to compute a maximum weight maximal independent set. Application to MST.**Graph Matching:** Algorithm to compute maximum matching. Characterization of maximum matching by augmenting paths, Edmond's Blossom algorithm to compute augmenting path.**UNIT - III****Flow-Networks:** Maxflow-mincut theorem, Ford-Fulkerson Method to compute maximum flow, Edmond-Karp maximum-flow algorithm.**Matrix Computations:** Strassen's algorithm and introduction to divide and conquer paradigm, inverse of a triangular matrix, relation between the time complexities of basic matrix operations, LUP-decomposition.**UNIT - IV****Shortest Path in Graphs:** Floyd-Warshall algorithm and introduction to dynamic programming paradigm. More examples of dynamic programming.**Modulo Representation of integers/polynomials:** Chinese Remainder Theorem, Conversion between base-representation and modulo-representation. Extension to polynomials. Application: Interpolation problem.**Discrete Fourier Transform (DFT):** In complex field, DFT in modulo ring. Fast Fourier Transform algorithm. Schonhage-Strassen Integer Multiplication algorithm.**UNIT - V****Linear Programming:** Geometry of the feasibility region and Simplex algorithm**NP-completeness:** Examples, proof of NP-hardness and NP-completeness.

Recent Trends in problem solving paradigms using recent searching and sorting techniques by applying recently proposed data structures.

REFERENCES:

1. Cormen, Leiserson, Rivest, Stein, "Introduction to Algorithms".
2. Aho, Hopcroft, Ullman "The Design and Analysis of Computer Algorithms".
3. Kleinberg and Tardos. "Algorithm Design".

ADVANCED COMPUTER NETWORKS (PC - IV)**M.Tech CS I Year II Sem.**

L	T	P	C
3	0	0	3

Prerequisites: Data Communication, Basic Networking Principles, Computer Networks**Course Objective:** This course aims to provide advanced background on relevant computer networking topics to have a comprehensive and deep knowledge in computer networks.**Course Outcomes:**

1. Understanding of holistic approach to computer networking
2. Ability to understand the computer network protocols and their applications
3. Ability to design simulation concepts related to packet forwarding in networks.

UNIT - I

Data-link protocols: Ethernet, Token Ring and Wireless (802.11). Wireless Networks and Mobile IP: Infrastructure of Wireless Networks, Wireless LAN Technologies, IEEE 802.11 Wireless Standard, Cellular Networks, MobileIP, Wireless Mesh Networks(WMNs), Multiple access schemes Routing and Internetworking: Network-Layer Routing, Least-Cost-Path algorithms, Non-Least-Cost-Path algorithms, Intra-domain Routing Protocols, Inter-domain Routing Protocols, Congestion Control at Network Layer.

UNIT - II

Transport and Application Layer Protocols: Client-Server and Peer-To-Peer Application Communication, Protocols on the transport layer, reliable communication. Routing packets through a LAN and WAN. Transport Layer, Transmission Control Protocol(TCP), User Datagram Protocol(UDP), Mobile Transport Protocols, TCP Congestion Control. Principles of Network Applications,

UNIT- III

The Web and HTTP, File Transfer: FTP, Electronic Mail in the Internet, Domain Name System (DNS), P2P File Sharing, Socket Programming with TCP and UDP, building a Simple Web Server Creating simulated networks and passing packets through them using different routing techniques. Installing and using network monitoring tools.

UNIT - IV

Wireless and Mobile Networks: Introduction, Wireless links and Network Characteristics - CDMA, Wifi: 802.11 Wireless LANS, Cellular internet access, Mobility management: Principles

UNIT - V

Multimedia networking: Multimedia networking applications, streaming stored video, Voice-over-IP, Protocols for real-time conversational applications.

TEXT BOOKS:

1. Computer Networking: A Top-Down Approach, James F. Kurosu and Keith W. Ross, Pearson, 6th Edition,2012.
2. Computer Networks and Internets, Douglas E. Comer, 6th Edition, Pearson.

REFERENCES:

1. A Practical Guide to Advanced Networking, Jeffrey S. Beasley and Piyasat Nilkaew, Pearson, 3rd Edition,2012
2. Computer Networks, Andrew S. Tanenbaum, David J. Wetherall, Prentice Hall.

ENTERPRISE CLOUD CONCEPTS (Professional Elective - III)

M.Tech CS I Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: Knowledge on significance of cloud computing and its fundamental concepts and models.

Course Outcomes:

1. Understand importance of cloud architecture
2. Illustrating the fundamental concepts of cloud security
3. Analyze various cloud computing mechanisms
4. Understanding the architecture and working of cloud computing.

UNIT - I

Understanding Cloud Computing: Origins and influences, Basic Concepts and Terminology, Goals and Benefits, Risks and Challenges.

Fundamental Concepts and Models: Roles and Boundaries, Cloud Characteristics, Cloud Delivery Models, Cloud Deployment Models.

UNIT - II

Cloud-Enabling Technology: Broadband Networks and Internet Architecture, Data Center Technology, Virtualization Technology.

Cloud Computing Mechanisms:

Cloud Infrastructure Mechanisms: Logical Network Perimeter, Virtual Server, Cloud Storage Device, Cloud Usage Monitor, Resource Replication.

UNIT - III

Cloud Management Mechanisms: Remote Administration System, Resource Management System, SLA Management System, Billing Management System, Case Study Example

Cloud Computing Architecture

Fundamental Cloud Architectures: **Workload** Distribution Architecture, Resource Pooling Architecture, Dynamic Scalability Architecture, Elastic Resource Capacity Architecture, Service Load Balancing Architecture, Cloud Bursting Architecture, Elastic Disk Provisioning Architecture, Redundant Storage Architecture, Case Study Example

UNIT - IV

Cloud-Enabled Smart Enterprises: Introduction, Revisiting the Enterprise Journey, Service-Oriented Enterprises, Cloud Enterprises, Smart Enterprises, The Enabling Mechanisms of Smart Enterprises

Cloud-Inspired Enterprise Transformations: Introduction, The Cloud Scheme for Enterprise Success, Elucidating the Evolving Cloud Idea, Implications of the Cloud on Enterprise Strategy, Establishing a Cloud-Incorporated Business Strategy

UNIT - V

Transitioning to Cloud-Centric Enterprises: The Tuning Methodology, Contract Management in the Cloud

Cloud-Instigated IT Transformations

Introduction, Explaining Cloud Infrastructures, A Briefing on Next-Generation Services, Service Infrastructures, Cloud Infrastructures, Cloud Infrastructure Solutions, Clouds for Business Continuity, The Relevance of Private Clouds, The Emergence of Enterprise Clouds

TEXT BOOKS:

1. Erl Thomas, Puttini Ricardo, Mahmood Zaigham, Cloud Computing: Concepts, Technology & Architecture 1stEdition,
2. Pethuru Raj, Cloud Enterprise Architecture, CRC Press

REFERENCES:

1. James Bond, The Enterprise Cloud, O'Reilly Media, Inc.

BLOCKCHAIN TECHNOLOGY (Professional Elective - III)

M.Tech CS I Year II Sem.

L	T	P	C
3	0	0	3

Pre-requisites:

1. Knowledge in information security and applied cryptography.
2. Knowledge in distributed databases.

Course Objectives:

1. To learn the fundamentals of BlockChain and various types of block chain and consensus mechanism.
2. To understand public block chain system, Private block chain system and consortium blockchain.
3. Able to know the security issues of blockchain technology.

Course Outcomes: Able to work in the field of block chain technologies.

UNIT-I

Fundamentals of Blockchain: Introduction, Origin of Blockchain, Blockchain Solution, Components of Blockchain, Block in a Blockchain, The Technology and the Future. Blockchain Types and Consensus Mechanism: Introduction, Decentralization and Distribution, Types of Blockchain, Consensus Protocol. **Cryptocurrency – Bitcoin, Altcoin and Token:** Introduction, Bitcoin and the Cryptocurrency, Cryptocurrency Basics, Types of Cryptocurrencies, Cryptocurrency Usage.

UNIT-II

Public Blockchain System: Introduction, Public Blockchain, Popular Public Blockchains, The Bitcoin Blockchain, Ethereum Blockchain.

Smart Contracts: Introduction, Smart Contract, Characteristics of a Smart Contract, Types of Smart Contracts, Types of Oracles, Smart Contracts in Ethereum, Smart Contracts in Industry.

UNIT-III

Private Blockchain System: Introduction, Key Characteristics of Private Blockchain, Why We Need Private Blockchain, Private Blockchain Examples, Private Blockchain and Open Source, E-commerce Site Example, Various Commands (Instructions) in E-commerce Blockchain, Smart Contract in Private Environment, State Machine, Different Algorithms of Permissioned Blockchain, Byzantine Fault, Multichain.

Consortium Blockchain: Introduction, Key Characteristics of Consortium Blockchain, Why We Need Consortium Blockchain, Hyperledger Platform, Overview of Ripple, Overview of Corda. Initial Coin Offering: Introduction, Blockchain Fundraising Methods, Launching an ICO, Investing in an ICO, Pros and Cons of Initial Coin Offering, Successful Initial Coin Offerings, Evolution of ICO, ICO Platforms.

UNIT-IV

Security in Blockchain: Introduction, Security Aspects in Bitcoin, Security and Privacy Challenges of Blockchain in General, Performance and Scalability, Identity Management and Authentication, Regulatory Compliance and Assurance, Safeguarding Blockchain Smart Contract (DApp), Security Aspects in Hyperledger Fabric.

Applications of Blockchain: Introduction, Blockchain in Banking and Finance, Blockchain in Education, Blockchain in Energy, Blockchain in Healthcare, Blockchain in Real-estate, Blockchain in Supply Chain, The Blockchain and IoT. Limitations and Challenges of Blockchain.

UNIT-V

Blockchain Case Studies: Case Study 1 – Retail, Case Study 2 – Banking and Financial Services, Case Study 3 – Healthcare, Case Study 4 – Energy and Utilities. Blockchain Platform using Python: Introduction, Learn How to Use Python Online Editor, Basic Programming Using Python, Python Packages for Blockchain.

Blockchain platform using Hyperledger Fabric: Introduction, Components of Hyperledger Fabric Network, Chain codes from Developer.ibm.com, Blockchain Application Using Fabric Java SDK.

TEXT BOOKS:

1. "Block chain Technology", Chandra mouli Subramanian, Asha A.George, Abhilash K A and Meena Karthikeyan, Universities Press.

REFERENCES:

1. Blockchain Blueprint for Economy, Melanie Swan, SPD O'reilly.
2. Blockchain for Business, Jai Singh Arun, Jerry Cuomo, Nitin Gaur, Pearson Addition Wesley

EDGE ANALYTICS (Professional Elective - III)

M.Tech CS I Year II Sem.

L	T	P	C
3	0	0	3

Prerequisites

- A basic knowledge of “Python Programming”

Course Objectives

1. The aim of the course is to introduce the fundamentals of Edge Analytics.
2. The course gives an overview of – Architectures, Components, Communication Protocols and tools used for Edge Analytics.

Course Outcomes

1. Understand the concepts of Edge Analytics, both in theory and in practical application.
2. Demonstrate a comprehensive understanding of different tools used at edge analytics.
3. Formulate, Design and Implement the solutions for real world edge analytics.

UNIT - I

Introduction to Edge Analytics

What is edge analytics, Applying and comparing architectures, Key benefits of edge analytics, Edge analytics architectures, Using edge analytics in the real world.

UNIT - II

Basic edge analytics components, Connecting a sensor to the ESP-12F microcontroller, KOM-MICS smart factory platform, Communications protocols used in edge analytics, Wi-Fi communication for edge analytics, Bluetooth for edge analytics communication, Cellular technologies for edge analytics communication, Long-distance communication using LoRa and Sigfox for edge analytics.

UNIT - III

Working with Microsoft Azure IoT Hub, Cloud Service providers, Microsoft Azure, Exploring the Azure portal, Azure IoT Hub, Using the Raspberry Pi with Azure IoT Edge, Connecting our Raspberry Pi edge device, adding a simulated temperature sensor to our edge device.

UNIT - IV

Using MicroPython for Edge Analytics, Understanding MicroPython, Exploring the hardware that runs MicroPython, Using MicroPython for an edge analytics application, Using edge intelligence with microcontrollers, Azure Machine Learning designer, Azure IoT edge custom vision.

UNIT - V

Designing a Smart Door bell with Visual Recognition setting up the environment, Writing the edge code, creating the Node-RED dashboard, Types of attacks against our edge analytics applications, Protecting our edge analytics applications

TEXT BOOK:

1. Hands-On Edge Analytics with Azure IoT: Design and develop IoT applications with edge analytical solutions including Azure IoT Edge by Colin Dow

REFERENCES:

1. Learn Edge Analytics - Fundamentals of Edge Analytics: Automated analytics at source using Microsoft Azure by Ashish Mahajan

MOBILE COMPUTING (Professional Elective - III)

M.Tech CS I Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives

1. The aim of the course is to introduce the fundamentals of Mobile Computing
2. Understand the features of mobile devices
3. Understand the Mobile Network Architectures
4. Learn Mobile IP & TCP
5. Learn security Issues in Mobile computing.

Course Outcomes

1. Understand the concepts of mobile computing.
2. GSM, UMTS, etc mobile network architectures
3. Mobile Network Layer and Transport layer
4. Security issues

UNIT I :

Mobile Computing: Novel Applications, Limitations of Mobile Computing, **Mobile Computing Architecture:** Programming languages, Functions of Operating Systems, Functions of Middleware for mobile Systems, Mobile Computing Architectural layers, Protocols, Layers.

UNIT II

Mobile Devices: Handheld Mobile Smartphones with Multimedia Functionalities, Smartcards, Smart Sensors, **Mobile System Networks:** Cellular Network, WLAN Network and Mobile IP, Ad-hoc Networks, **Mobility Management**

UNIT III:

Global System For Mobile Communications (GSM): Mobile Services, System Architecture, Protocols, Localization & Calling, Handover, Security. **GPRS:** GPRS System Architecture, **UMTS:** UMTS System Architecture. **LTE:** Long Term Evolution

UNIT IV:

Mobile Network Layer: Mobile IP: Goals, Assumptions, Entities and Terminology, IP Packet Delivery, Agent Discovery, Registration, Tunneling and Encapsulation, Optimizations, Dynamic Host Configuration Protocol (DHCP) **Mobile Transport Layer:** Traditional TCP, Indirect TCP, Snooping TCP, Mobile TCP, Fast retransmit/fast recovery, Transmission /time-out freezing, Selective retransmission, Transaction oriented TCP, TCP over 2.5G/3G Wireless Networks.

UNIT V:

Security Issues in Mobile Computing: Introduction, Information Security, Security Techniques and Algorithms, Security Protocols, Security Models, Security Frameworks for mobile Environment

TEXT BOOKS:

1. Raj Kamal, "Mobile Computing", OXFORD UNIVERSITY PRESS.
2. Asoke K Talukder, et al, "Mobile Computing", Tata McGraw Hill, 2008.

REFERENCES:

1. Jochen Schiller, "Mobile Communications", Pearson Education, Second Edition, 2008.
2. Dr. Sunilkumar, et al "Wireless and Mobile Networks: Concepts and Protocols", Wiley India.
3. Matthew S.Gast, "802.11 Wireless Networks", SPD O'REILLY.
4. Ivan Stojmenovic , "Handbook of Wireless Networks and Mobile Computing", Wiley, 2007.
5. Kumkum Garg, "Mobile Computing", Pearson.
6. Handbook of Security of Networks, Yang Xiao, Frank H Li, Hui Chen, World Scientific, 2011.

NATURE INSPIRED COMPUTING (Professional Elective - IV)**M.Tech CS I Year II Sem.**

L	T	P	C
3	0	0	3

Course Objectives: Knowledge on significance of intelligence, genetic algorithms Ant Colony algorithms

Course Outcomes:

1. Familiar with Genetic algorithm and its applications.
2. Compare different Ant Colony Optimization algorithmic models.
3. Compare different Artificial Bee Colony Optimization algorithmic models.
4. Illustrate Particle swarm optimization algorithm with an example.

UNIT - I:

Models of Life and Intelligence - Fundamentals of bio-inspired models and bio-inspired computing. Evolutionary models and techniques, Swarm models and its self-organization, swarm and evolutionary algorithms. Optimisation problems – single and multi-objective optimisation, heuristic, meta-heuristic and hyper heuristic functions.

UNIT - II:

Genetic algorithms - Mathematical foundation, Genetic problem solving, crossover and mutation. genetic algorithms and Markov process, applications of genetic algorithms

UNIT - III:

Ant Colony Algorithms - Ant colony basics, hybrid ant system, ACO in combinatorial optimisation, variations of ACO, case studies.

UNIT - IV:

Particle Swarm algorithms - particles moves, particle swarm optimisation, variable length PSO, applications of PSO, case studies. Artificial Bee Colony algorithms - ABC basics, ABC in optimisation, multi-dimensional bee colony algorithms, applications of bee algorithms, case studies.

UNIT - V:

Selected nature inspired techniques-Hill climbing, simulated annealing, Gaussian adaptation, Cuckoo search, Firey algorithm, SDA algorithm, bat algorithm, case studies. Other nature inspired techniques-Social spider algorithm, Cultural algorithms, Harmony search algorithm, Intelligent water drops algorithm, Artificial immune system, Flower pollination algorithm, case studies.

TEXT BOOKS:

1. Albert Y.Zomaya - "Handbook of Nature-Inspired and Innovative Computing", Springer,2006
2. Floreano, D. and C. Mattiussi-"Bio-Inspired Artificial Intelligence: Theories, methods, and Technologies" IT Press,2008

REFERENCES:

1. Leandro Nunesde Castro-"Fundamentals of Natural Computing, Basic Concepts, Algorithms and Applications", Chapman & Hall/ CRC, Taylor and Francis Group,2007
2. Marco Dorigo, Thomas Stutzle -" Ant Colony Optimization", Prentice Hall of India, New Delhi, 2005
3. Vinod Chandra S S, Anand H S - "Machine Learning: A Practitioner's Approach", Prentice Hall of India, New Delhi,2020

DATA ANALYTICS FOR FRAUD DETECTION (Professional Elective-IV)**M.Tech CS I Year II Sem.**

L	T	P	C
3	0	0	3

Course Objectives:

1. Discuss the overall process of how data analytics is applied
2. Discuss how data analytics can be used to better address and identify risks
3. Help mitigate risks from fraud and waste for our clients and organizations

Course Outcomes:

1. Formulate reasons for using data analysis to detect fraud.
2. Explain characteristics and components of the data and assess its completeness.
3. Identify known fraud symptoms and use digital analysis to identify unknown fraud symptoms.
4. Automate the detection process.
5. Verify results and understand how to prosecute fraud

UNIT-I

Introduction: Defining Fraud, Anomalies versus Fraud, Types of Fraud, Assess the Risk of Fraud, Fraud Detection, Recognizing Fraud, Data Mining versus Data Analysis and Analytics, Data Analytical Software, Anomalies versus Fraud within Data, Fraudulent Data Inclusions and Deletions

UNIT-II

The Data Analysis Cycle, Evaluation and Analysis, Obtaining Data Files, Performing the Audit, File Format Types, Preparation for Data Analysis, Arranging and Organizing Data, Statistics and Sampling, Descriptive Statistics, Inferential Statistics

UNIT-III

Data Analytical Tests: Benford's Law, Number Duplication Test, Z-Score, Relative Size Factor Test, Same-Same-Same Test, Same-Same-Different Test

UNIT-IV

Advanced Data Analytical Tests
Correlation, Trend Analysis, GEL-1 and GEL-2, Skimming and Cash Larceny, Billing schemes: and Data Familiarization, Benford's Law Tests, Relative Size Factor Test, Match Employee Address to Supplier data

UNIT-V

Payroll Fraud, Expense Reimbursement Schemes, Register disbursement schemes

TEXTBOOK:

1. Fraud and Fraud Detection: A Data Analytics Approach by Sunder Gee, Wiley

REFERENCES:

1. Blokdyk Gerardus, Data analysis techniques for fraud detection, Create space Independent Publishing Platform
2. Leonard W. Vona, Fraud Data Analytics Methodology: The Fraud Scenario Approach to Uncovering Fraud in Core Business Systems, Wiley

WIRELESS SECURITY (Professional Elective - IV)

M.Tech CS I Year II Sem.

L	T	P	C
3	0	0	3

Course Objectives: Aim of the course is to make learners familiar with the concepts of wireless security

Course Outcomes:

1. Describe Security Issues in Mobile Communication.
2. Application Level Security in Cellular Networks
3. Security for mobile commerce applications

UNIT – I

Security Issues in Mobile Communication: Mobile Communication History, Security – Wired Vs Wireless, Security Issues in Wireless and Mobile Communications, Security Requirements in Wireless and Mobile Communications, Security for Mobile Applications, Advantages and Disadvantages of Application – level Security

UNIT – II

Security of Device, Network, and Server Levels: Mobile Devices Security Requirements, Mobile Wireless network level Security, Server Level Security

UNIT – III

Application Level Security in Cellular Networks: Generations of Cellular Networks, Security Issues and attacks in cellular networks, GSM Security for applications, GPRS Security for applications, UMTS security for applications, 3G security for applications, Some of Security and authentication Solutions

UNIT – IV

Application Level Security in MANETs: MANETs, Some applications of MANETs, MANET Features, Security Challenges in MANETs, Security Attacks on MANETs, External Threats for MANET applications, Internal threats for MANET Applications, Some of the Security Solutions

UNIT – V

Security for mobile commerce applications: M-Commerce Applications, M-Commerce Initiatives, Security Challenges in mobile e-commerce, Types of attacks on mobile e-commerce, A Secure M-commerce model based on wireless local area network, Some of M-Commerce Security Solutions.

TEXT BOOKS:

1. Wireless & Mobile Network Security: Pallapa Venkataram, Satish Babu, TMH, 2010.
2. Fundamentals of Mobile and Pervasive Computing, Frank Adelstein, K.S.Gupta et al, TMH 2005.

REFERENCES:

1. Wireless Security Models, Threats and Solutions, Randall k. Nichols, Panos C. Lekkass, TMH, 2006.
2. 802.11 Security, Bruce Potter & Bob Fleck, SPD O'REILLY 2005.
3. Guide to Wireless Network Security, Springer.
4. Hacking Exposed Wireless: Johnny Cache, 2nd Edition, Joshua Wright, Vincent Lu, Mc Graw Hill.

ADVANCED COMPUTER ARCHITECTURE (Professional Elective - IV)**M.Tech CS I Year II Sem.**

L	T	P	C
3	0	0	3

Prerequisites: Computer Organization**Course Objectives:**

1. To impart the concepts and principles of parallel and advanced computer architectures.
2. To develop the design techniques of Scalable and multithreaded Architectures.
3. To Apply the concepts and techniques of parallel and advanced computer architectures to design modern computer systems

Course Outcomes: Gain knowledge of

1. Computational models and Computer Architectures.
2. Concepts of parallel computer models.
3. Scalable Architectures, Pipelining, Super scalar processors

UNIT - I

Theory of Parallelism, Parallel computer models, The State of Computing, Multiprocessors and Multicomputers, Multivector and SIMD Computers, PRAM and VLSI models, Architectural development tracks, Program and network properties, Conditions of parallelism, Program partitioning and Scheduling, Program flow Mechanisms, System interconnect Architectures.

UNIT - II

Principles of Scalable performance, Performance metrics and measures, Parallel Processing applications, Speed up performance laws, Scalability Analysis and Approaches, Hardware Technologies, Processes and Memory Hierarchy, Advanced Processor Technology, Superscalar and Vector Processors

UNIT - III

Shared-Memory Organizations, Sequential and weak consistency models, Pipelining and superscalar techniques, Linear Pipeline Processors, Non-Linear Pipeline Processors, Instruction Pipeline design, Arithmetic pipeline design, superscalar pipeline design.

UNIT - IV

Parallel and Scalable Architectures, Multiprocessors and Multicomputers, Multiprocessor system interconnects, cache coherence and synchronization mechanism, Three Generations of Multicomputers, Message-passing Mechanisms, Multivector and SIMD computers.

UNIT - V

Vector Processing Principles, Multivector Multiprocessors, Compound Vector processing, SIMD computer Organizations, The connection machine CM-5.

TEXT BOOK:

1. Advanced Computer Architecture, Kai Hwang, 2nd Edition, Tata McGraw Hill Publishers.

REFERENCES:

1. Computer Architecture, J.L. Hennessy and D.A. Patterson, 4th Edition, ELSEVIER.
2. Advanced Computer Architectures, S.G.Shiva, Special Indian edition, CRC, Taylor & Francis.
3. Introduction to High Performance Computing for Scientists and Engineers, G. Hager and G. Wellein, CRC Press, Taylor & Francis Group.
4. Advanced Computer Architecture, D. Sima, T. Fountain, P. Kacsuk, Pearson education.
5. Computer Architecture, B. Parhami, Oxford Univ.Press.

ADVANCED ALGORITHMS LAB (Lab - III)**M.Tech CS I Year II Sem.**

L	T	P	C
0	0	4	2

Course Objective: The student can able to attain knowledge in advanced algorithms.

Course Outcomes: The student can able to analyze the performance of algorithms

List of Experiments

1. Implement assignment problem using Brute Force method
2. Perform multiplication of long integers using divide and conquer method.
3. Implement a solution for the knapsack problem using the Greedy method.
4. Implement Gaussian elimination method.
5. Implement Lude composition
6. Implement Warshall algorithm
7. Implement the Rabin Karp algorithm.
8. Implement the KMP algorithm.
9. Implement Harspool algorithm
10. Implement max-flow problem.

TEXT BOOK:

1. Design and Analysis of Algorithms, S.Sridhar, OXFORD University Press

REFERENCES:

1. Introduction to Algorithms, second edition, T.H. Cormen, C.E. Leiserson, R.L. Rivest and C. Stein, PHI Pvt. Ltd./ Pearson Education.
2. Fundamentals of Computer Algorithms, Ellis Horowitz, SatrajSahniand Rajasekharam, Universities Press.
3. Design and Analysis of algorithms, Aho, Ullman and Hopcroft, Pearson education.

ENTERPRISE CLOUD CONCEPTS LAB (Professional Elective - III Lab)**M.Tech CS I Year II Sem.**

L	T	P	C
0	0	4	2

Course Objectives: Knowledge on significance of cloud computing and its fundamental concepts and models.

Course Outcomes:

1. Understand importance of cloud architecture
2. Illustrating the fundamental concepts of cloud security
3. Analyze various cloud computing mechanisms
4. Understanding the architecture and working of cloud computing.

List of Experiments:

1. Install Virtual box/VMware Workstation with different flavors of linux or windows OS on top of windows7 or 8.
2. Install a C compiler in the virtual machine created using virtual box and execute Simple Programs
3. Install Google App Engine. Create a hello world app and other simple web applications using python/java..
4. Find a procedure to transfer the files from one virtual machine to another virtual machine.
5. Find a procedure to launch virtual machine using trystack (Online Openstack Demo Version)
6. Install Hadoop single node cluster and run simple applications like wordcount.

E-Resources:

1. <https://www.iitk.ac.in/nt/faq/vbox.htm>
2. <https://www.google.com/urlsa=t&rct=j&q=&esrc=s&source=web&cd=&ved=2ahUKEwjqrNG0za73AhXZt1YBHZ21DWEQFnoECAMQAQ&url=http%3A%2F%2Fwww.cs.columbia.edu%2F~sedwards%2Fclasses%2F2015%2F1102-fall%2Flinuxvm.pdf&usq=AOvVaw3xZPuF5xVgk-AQnBRsTtHz>
3. <https://www.cloudsimtutorials.online/cloudsim/>
4. <https://edwardsamuel.wordpress.com/2014/10/25/tutorial-creating-openstack-instance-in-trystack/>
5. <https://www.edureka.co/blog/install-hadoop-single-node-hadoop-cluster>

BLOCKCHAIN TECHNOLOGY LAB (Professional Elective- III Lab)
M.Tech CS I Year II Sem.

L	T	P	C
0	0	4	2

Pre-requisites:

1. Knowledge in Basics of JavaScript/Java for Hyperledger Fabric.
2. Basics of Solidity for ETH.

Course Objectives:

1. To learn the basic blockchain applications.
2. To be familiar with the blockchain lab setup.

Course Outcomes: Able to work in the field of blockchain technologies.

List of Experiments:

- 1) Setup Meta mask in the System and Create a wallet in the Meta mask with Test Network.
- 2) Create multiple accounts in Meta mask and perform the balance transfer between the accounts and describe the transaction specifications.
- 3) Setup the Ganache Tool in the system.
- 4) Create a custom RPC network in Metamask and connect it with Ganache tool and transfer the ether between ganache accounts.
- 5) Write a smart contract using a solidity program to perform the balance transfer from contract to her accounts.
- 6) Write a solidity program to perform the exception handling.
- 7) Setup the Hyperledger Fabric Network with 2 Organizations 1 Peer Each in the system.
- 8) Create a channel called mychannel, carchannel in the deployed network.
- 9) Take the existing Fab car smart contract and add a new function to query the car on the basis of person name and deploy the smart contract on the Hyperledger Fabric Network.
- 10) Write an SDK program to query the person details from the deployed smart.

TEXTBOOK:

1. Blockchain Blueprint for Economy by Melanie Swan

REFERENCE:

1. Blockchain Basics: A Non-Technical Introduction in 25 Steps 1st Edition, by Daniel Drescher

EDGE ANALYTICS LAB (Professional Elective - III Lab)**M.Tech CS I Year II Sem.**

L	T	P	C
0	0	4	2

Course Objectives:

1. Understand the concept of edge computing
2. Understand the Edge computing Architecture
3. Implement the edge computing in IOT
4. Understand the concept of multi-access edge computing
5. Implement edge computing in MEC

Course Outcomes:

1. Identify the benefits of edge computing
2. Develop the microservices in io fog
3. Develop user defined services in the edge
4. Create use cases in IOT with edge computing
5. Develop services in MEC
6. Implement use cases in MEC

List of Experiments:

1. Set up the Arduino IDE for ESP8266-12 module and program it to blink a LED light.
2. Installation tools to create and manage ECN's
3. Deploy micro services and writing your own microservices
4. Setup the Communication Parameters
5. Implement any two Communications protocols
6. Deploy modules to a Windows IoT Edge device
7. Create an IoT hub.
8. Register an IoT Edge device to your IoT hub.
9. Install and start the IoT Edge for Linux on Windows runtime on your device.
10. Remotely deploy a module to an IoT Edge device and send telemetry.
11. Python based basic programs using Raspberry Pi.
12. Deploy a module Manage your Azure IoT Edge device from the cloud to deploy a module that sends telemetry data to IoT Hub.
13. Publishing Data using HTTP.
14. Sensor Interfacing and Logging using MQTT.
15. File IO Example - # Example code to demonstrate writing and reading data to/from files
16. write code to turn on one of the LEDs on the board (Breadboard)

Additional Exercises on IOT Edge Analytics Applications

17. Temperature Logger
18. Home Automation

TEXT BOOKS:

1. Hands-On Edge Analytics with Azure IoT: Design and develop IoT applications with edge analytical solutions including Azure IoT Edge by Colin Dow
2. Micro Python for the Internet of Things A Beginner's Guide to Programming with Python on Microcontroller, Charles Bell, APress.

REFERENCE BOOKS:

1. Learn Edge Analytics - Fundamentals of Edge Analytics: Automated analytics at source using Microsoft Azure by Ashish Mahajan
2. PeterWaher, "Mastering Internet of Things: Design and create your own IoT applications using Raspberry Pi 3", First Edition, Packt Publishing, 2018
3. John C. Shovic, "Raspberry Pi IoT Projects: Prototyping Experiments for Makers", Packt Publishing, 2016
4. Python for Microcontrollers: Getting Started with Micro Python Paperback–16 December 2016, by Donald Norris, McGraw-Hill Education TAB
5. Programming with Micro Python: Embedded Programming with Microcontrollers and Python, by Nicholas H. Tollervey, O'Reilly
6. R. Buyya, S.N. Srirama (2019), Fog and Edge Computing: Principles and Paradigms, Wiley-Blackwell, 2019.

MOBILE COMPUTING LAB (Professional Elective - III Lab)

M.Tech CS I Year II Sem.

L	T	P	C
0	0	4	2

Course Objectives:

Understand and analyze mobile computing protocols

Course Outcomes: Ability of acquiring the practical exposure to mobile computing protocols

Study and Simulate the following Networks:

1. Internetworks - Ethernet - Fast & Gigabit, ARP, Routing - RIP, OSPF, WLAN - 802.11 a / b / g / p / n / ac & e
2. Legacy Networks - Aloha (Pure & Slotted), CSMA/CD, Token Ring, Token Bus BGP
3. Advanced Wireless Networks - MANET - DSR, AODV, OLSR, ZRP. Wi-Max
4. Cellular Networks - GSM and CDMA
5. Wireless Sensor Networks
6. Internet Of Things - IOT with RPL protocol
7. Zigbee
8. Cognitive Radio Networks - WRAN
9. Long Term Evolution Networks - LTE, LTE - Advanced, LTE Device to Device (LTE D2D), LTE Femto Cell
10. Vehicular Adhoc Networks - IEEE 1609 WAVE, Basic Safety Message (BSM) protocol per J2735 DSRC, Interface with SUMO for road traffic simulation

DIGITAL FORENSICS (Professional Elective - V)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Pre-Requisites: Cybercrime and Information Warfare, Computer Networks**Course Objectives:**

1. provides an in-depth study of the rapidly changing and fascinating field of computer forensics.
2. Combines both the technical expertise and the knowledge required to investigate, detect and prevent digital crimes.
3. Knowledge on digital forensics legislations, digital crime, forensics processes and procedures, data acquisition and validation, e-discovery tools
4. E-evidence collection and preservation, investigating operating systems and filesystems, network forensics, art of steganography and mobile device forensics

Course Outcomes: On completion of the course the student should be able to

1. Understand relevant legislation and codes of ethics.
2. Computer forensics and digital detective and various processes, policies and procedures.
3. E-discovery, guidelines and standards, E-evidence, tools and environment.
4. Email and web forensics and network forensics.

UNIT - I**Digital Forensics Science:** Forensics science, computer forensics, and digital forensics.**Computer Crime:** Criminalistics as it relates to the investigative process, analysis of cyber criminalistics area, holistic approach to cyber-forensics**UNIT - II****Cyber Crime Scene Analysis:** Discuss the various court orders etc., methods to search and seizure electronic evidence, retrieved and un-retrieved communications, Discuss the importance of understanding what court documents would be required for a criminal investigation.**UNIT - III****Evidence Management & Presentation:** Create and manage shared folders using operating system, importance of the forensic mindset, define the workload of law enforcement, Explain what the normal case would look like, Define who should be notified of a crime, parts of gathering evidence, Define and apply probable cause.**UNIT - IV****Computer Forensics:** Prepare a case, Begin an investigation, Understand computer forensics workstations and software, Conduct an investigation, Complete a case, Critique a case,**Network Forensics:** open-source security tools for network forensic analysis, requirements for preservation of network data.**UNIT - V****Mobile Forensics:** mobile forensics techniques, mobile forensics tools.**Legal Aspects of Digital Forensics:** IT Act 2000, amendment of IT Act 2008.

Recent trends in mobile forensic technique and methods to search and seizure electronic evidence

TEXT BOOKS:

1. John Sammons, The Basics of Digital Forensics, Elsevier
2. John Vacca, Computer Forensics: Computer Crime Scene Investigation, Laxmi Publications

REFERENCES:

1. William Oettinger, Learn Computer Forensics: A beginner's guide to searching, analyzing, and securing digital evidence, Packt Publishing; 1st edition (30 April 2020), ISBN:1838648178.
2. Thomas J. Holt, Adam M. Bossler, Kathryn C. Seigfried-Spellar, Cybercrime and Digital Forensics: An Introduction, Routledge.

HIGH PERFORMANCE COMPUTING (Professional Elective - V)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Prerequisites:

1. Computer Organization & Architecture
2. Operating System Programming

Course Objectives:

1. To Improve the system performance
2. To learn various distributed and parallel computing architecture
3. To learn different computing technologies

Course Outcomes:

1. Understanding the concepts in grid computing
2. Ability to set up cluster and run parallel applications
3. Ability to understand the cluster projects and cluster OS
4. Understanding the concepts of pervasive computing & quantum computing.

UNIT - I

Grid Computing: Data & Computational Grids, Grid Architectures And Its Relations To Various Distributed Technologies. Autonomic Computing, Examples Of The Grid Computing Efforts (IBM).

UNIT - II

Cluster Computing at a Glance: Introduction, A Cluster Computer and its Architecture, Cluster Classifications, Commodity Components for clusters, Network Services/Communication SW, Cluster Middleware and SSI, RMS, Programming Environments and Tools, Cluster Applications.

Lightweight Messaging Systems: Introduction, Latency Bandwidth Evaluation of Communication performance, Traditional Communication Mechanisms for clusters, Lightweight Communication Mechanisms.

UNIT - III

Job and Resource Management Systems: Need of Job management, Components and Architecture.

Scheduling Parallel Jobs on Clusters: Introduction, Rigid Jobs with process migration, Malleable Jobs with Dynamic Parallelism, Communication-Based Co scheduling, Batch Scheduling.

Cluster Operating Systems: COMPaS.

UNIT - IV

Pervasive Computing Concepts & Scenarios: Hardware & Software; Human – Machine Interface.

Device Connectivity: Java For Pervasive Devices; Application Examples.

UNIT - V

Classical Vs Quantum Logic Gates: One, Two & Three Qubit Quantum Gates; Fredkin & Toffoli Gates; Quantum Circuits; Quantum Algorithms.

TEXT BOOKS:

1. Grid Computing, J. Joseph & C. Fellenstien, Pearson Education
2. High Performance Cluster Computing, Raj kumar Buyya, pearson Education.
3. Pervasive Computing, J. Burkhardt et.al, Pearson Education
4. Approaching Quantum Computing Marivesar, Pearson Education.

REFERENCES:

1. The Grid 2: Blue Print for a New Computing Infrastructure, Ian Foster and Carl Kesselman, 2nd Edition, The Elsevier Series.
2. Quantum computing and Quantum Information, Neilsen & Chung L, Cambridge University Press.
3. A networking approach to Grid Computing, Minoli, Wiley

QUANTUM COMPUTING (Professional Elective - V)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. To introduce the fundamentals of quantum computing
2. The problem-solving approach using finite dimensional mathematics

Course Outcomes:

1. Understand basics of quantum computing
2. Understand physical implementation of Qubit
3. Understand Quantum algorithms and their implementation
4. Understand The Impact of Quantum Computing on Cryptography

UNIT - I

Introduction to Essential Linear Algebra: Some Basic Algebra, Matrix Math, Vectors and Vector Spaces, Set Theory.

Complex Numbers: Definition of Complex Numbers, Algebra of Complex Numbers, Complex Numbers Graphically, Vector Representations of Complex Numbers, Pauli Matrices, Transcendental Numbers.

UNIT - II

Basic Physics for Quantum Computing: The Journey to Quantum, Quantum Physics Essentials, Basic Atomic Structure, Hilbert Spaces, Uncertainty, Quantum States, Entanglement

Basic Quantum Theory: Further with Quantum Mechanics, Quantum Decoherence, Quantum Electrodynamics, Quantum Chromodynamics, Feynman Diagram Quantum Entanglement and QKD, Quantum Entanglement, Interpretation, QKE.

UNIT - III

Quantum Architecture: Further with Qubits, Quantum Gates, More with Gates, Quantum Circuits, The D-Wave Quantum Architecture.

Quantum Hardware: Qubits, How Many Qubits Are Needed? Addressing Decoherence, Topological Quantum Computing, Quantum Essentials.

UNIT - IV

Quantum Algorithms: What Is an Algorithm? Deutsch's Algorithm, Deutsch-Jozsa Algorithm, Bernstein-Vazirani Algorithm, Simon's Algorithm, Shor's Algorithm, Grover's Algorithm.

UNIT - V

Current Asymmetric Algorithms: RSA, Diffie-Hellman, Elliptic Curve

The Impact of Quantum Computing on Cryptography: Asymmetric Cryptography, Specific Algorithms, Specific Applications

TEXT BOOKS:

1. Nielsen M. A., Quantum Computation and Quantum Information, Cambridge University Press
2. Dr. Chuck Easttom, Quantum Computing Fundamentals, Pearson

REFERENCES:

1. Quantum Computing for Computer Scientists by Noson S. Yanofsky and Mirco A. Mannucci
2. Benenti G., Casati G. and Strini G., Principles of Quantum Computation and Information, Vol. Basic Concepts, Vol
3. Basic Tools and Special Topics, World Scientific. Pittenger A. O., An Introduction to Quantum Computing Algorithms

ADHOC NETWORKS (Professional Elective - V)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Course objectives:

- Explain fundamental principles of Adhoc Networks
- MAC Protocols for Adhoc Wireless Networks
- Routing Protocols for Adhoc Wireless Networks
- Transport Layer Protocols for Ad-hoc Networks
- Security Protocols for Adhoc Networks
- Wireless Sensor Networks

Course Outcomes:

- Understand Mac Protocols for Adhoc networks
- Understand Routing protocols
- Understand Transport layer protocols
- Understand Security related issues
- Understand Wireless sensor networks

Unit -1

Ad-hoc Wireless Networks: Introduction, Issues in Ad-hoc Wireless Networks, Ad-hoc Wireless Internet;
MAC Protocols for Ad-hoc Wireless Networks: Introduction, Issues in Designing a MAC Protocol, Design Goals of MAC Protocols, Classification of MAC protocols, Contention-Based Protocols, Contention-Based Protocols with Reservation Mechanisms.

Unit -2

Routing Protocols for Ad-hoc Wireless Networks: Introduction, Issues in Designing a Routing Protocol for Ad-hoc Wireless Networks, Classification of Routing Protocols, Table Driven Routing Protocols; On-Demand Routing Protocols, Hybrid Routing Protocols.

Unit – 3

Transport Layer Protocols for Adhoc Networks: Introduction, Issues in Designing a Transport Layer Protocol, Design Goals of a Transport Layer Protocol, Classification of Transport Layer Solutions, TCP over Adhoc Wireless Networks

Unit-4

Security Protocols for Adhoc Networks: Security in Adhoc Wireless Networks, Issues and Challenges in Security Provisioning, Network Security Attacks, Key Management, Secure Routing in Adhoc Wireless Networks.

Unit-5

Wireless Sensor Networks: Introduction, Sensor Network Architecture, Data Dissemination, Data Gathering, MAC Protocols for Sensor Networks

Text Books:

1. C. Siva Ram Murthy & B. S. Manoj: Adhoc Wireless Networks: Architectures and Protocols, 2nd Edition, Pearson Education, 2011

Reference Books:

1. Ozan K. Tonguz and Gianguigi Ferrari: Ad-hoc Wireless Networks, John Wiley, 2007.
2. Xiuzhen Cheng, Xiao Hung, Ding-Zhu Du: Ad-hoc Wireless Networking, Kluwer Academic Publishers, 2004.
3. C.K. Toh: Ad-hoc Mobile Wireless Networks- Protocols and Systems, Pearson Education, 2002

INTRUSION DETECTION SYSTEMS (Open Elective)**M.Tech CS II Year I Sem.**

L	T	P	C
3	0	0	3

Prerequisites: Computer Networks, Computer Programming**Course Objectives:**

1. Compare alternative tools and approaches for Intrusion Detection through quantitative analysis to determine the best tool or approach to reduce risk from intrusion.
2. Identify and describe the parts of all intrusion detection systems and characterize new and emerging IDS technologies according to the basic capabilities all intrusion detection systems share.

Course Outcomes: After completion of the course, students will be able to:

1. Possess a fundamental knowledge of Cyber Security.
2. Understand what vulnerability is and how to address most common vulnerabilities.
3. Know basic and fundamental risk management principles as it relates to Cyber Security and Mobile Computing.
4. Have the knowledge needed to practice safer computing and safeguard your information using Digital Forensics.
5. Understand basic technical controls in use today, such as firewalls and Intrusion Detection systems.
6. Understand legal perspectives of Cyber Crimes and Cyber Security.

UNIT - I

The state of threats against computers, and networked systems-Overview of computer security solutions and why they fail-Vulnerability assessment, firewalls, VPN's -Overview of Intrusion Detection and Intrusion Prevention, Network and Host-based IDS

UNIT - II

Classes of attacks - Network layer: scans, denial of service, penetration Application layer: software exploits, code injection-Human layer: identity theft, root access-Classes of attackers-Kids/hackers/sop Hesitated groups-Automated: Drones, Worms, Viruses

UNIT - III

A General IDS model and taxonomy, Signature-based Solutions, Snort, Snort rules, Evaluation of IDS, Cost sensitive IDS

UNIT - IV

Anomaly Detection Systems and Algorithms-Network Behavior Based Anomaly Detectors (rate based)- Host-based Anomaly Detectors-Software Vulnerabilities-State transition, Immunology, Payload Anomaly Detection

UNIT - V

Attack trees and Correlation of alerts-Autopsy of Worms and Botnets-Malware detection-Obfuscation, polymorphism- Document vectors.
Email/IM security issues-Viruses/Spam-From signatures to thumbprints to zero-day detection-Insider Threat issues-Taxonomy-Masquerade and Impersonation Traitors, Decoys and Deception-Future: Collaborative Security

TEXT BOOKS:

1. Peter Szor, The Art of Computer Virus Research and Defense, Symantec Press ISBN 0-321-30545-3.
2. Markus Jakobsson and Zulfikar Ramzan, Crimeware, Understanding New Attacks and Defenses.

REFERENCE BOOKS:

1. Saiful Hasan, Intrusion Detection System, Kindle Edition.
2. Ankit Fadia, Intrusion Alert: An Ethical Hacking Guide to Intrusion Detection.

Online Websites/Materials:

1. <https://www.intechopen.com/books/intrusion-detection-systems/>

Online Courses:

1. <https://www.sans.org/course/intrusion-detection-in-depth>
2. <https://www.cybrary.it/skill-certification-course/ids-ips-certification-training-course>

OPTIMIZATION TECHNIQUES (Open Elective)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Prerequisite: Mathematics –I, Mathematics –II**Course Objectives:**

1. To introduce various optimization techniques i.e classical, linear programming, transportation problem, simplex algorithm, dynamic programming
2. Constrained and unconstrained optimization techniques for solving and optimizing electrical and electronic engineering circuits design problems in real world situations.
3. To explain the concept of Dynamic programming and its applications to project implementation.

Course Outcomes: After completion of this course, the student will be able to:

1. explain the need of optimization of engineering systems.
2. understand optimization of electrical and electronics engineering problems.
3. apply classical optimization techniques, linear programming, simplex algorithm, transportation problem.
4. apply unconstrained optimization and constrained non-linear programming and dynamic programming.
5. Formulate optimization problems.

UNIT - I

Introduction and Classical Optimization Techniques: Statement of an Optimization problem – design vector – design constraints – constraints surface – objective function – objective functions surface - classification of Optimization problems.

Linear Programming: Standard form of a linear programming problem – geometry of linear programming problems – definitions and theorems – solution of a system of linear simultaneous equations – pivotal reduction of a general system of equations – motivation to the simplex method – simplex algorithm.

UNIT - II

Transportation Problem: Finding initial basic feasible solution by north – west corner rule, least cost method and Vogel's approximation method – testing for optimality of balanced transportation problems. Degeneracy.

Assignment problem – Formulation – Optimal solution - Variants of Assignment Problem; Traveling Salesman problem.

UNIT - III

Classical Optimization Techniques: Single variable Optimization – multi variable Optimization without constraints – necessary and sufficient conditions for minimum/maximum – multivariable Optimization with equality constraints: Solution by method of Lagrange multipliers – Multivariable Optimization with inequality constraints: Kuhn – Tucker conditions.

Single Variable Nonlinear Unconstrained Optimization: Elimination methods: Uni Model function-its importance, Fibonacci method & Golden section method.

UNIT - IV

Multi variable nonlinear unconstrained optimization: Direct search methods – Univariate method, Pattern search methods – Powell's, Hooke-Jeeves, Rosenbrock's search methods. Gradient methods: Gradient of function & its importance, Steepest descent method, Conjugate direction methods: Fletcher-Reeves method & variable metric method.

UNIT - V

Dynamic Programming: Dynamic programming multistage decision processes – types – concept of sub optimization and the principle of optimality – computational procedure in dynamic programming – examples illustrating the calculus method of solution - examples illustrating the tabular method of solution.

TEXT BOOKS:

1. Optimization Techniques & Applications by S.S.Rao, New Age International.
2. Optimization for Engineering Design by Kalyanmoy Deb, PHI

REFERENCES:

1. George Bernard Dantzig, Mukund Narain Thapa, "Linear programming", Springer series in Operations Research 3rd edition,2003.
2. H. A. Taha, "Operations Research: An Introduction", 8th Edition, Pearson/Prentice Hall,2007.
3. Optimization Techniques by Belegundu & Chandrupatla, Pearson Asia.
4. Optimization Techniques Theory and Practice by M.C. Joshi, K.M. Moudgalya, Narosa Publications

CYBER PHYSICAL SYSTEMS (Open Elective)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Course Objective: To learn about design of cyber-physical systems**Course Outcomes:** Upon the Successful Completion of the Course, the Students would be able to:

1. Understand the core principles behind CPS
2. Identify Security mechanisms of Cyber physical systems
3. Understand Synchronization in Distributed Cyber-Physical Systems

UNIT - I**Symbolic Synthesis for Cyber-Physical Systems**

Introduction and Motivation, Basic Techniques - Preliminaries, Problem Definition, Solving the Synthesis Problem, Construction of Symbolic Models, Advanced Techniques: Construction of Symbolic Models, Continuous-Time Controllers, Software Tools

UNIT - II**Security of Cyber-Physical Systems**

Introduction and Motivation, Basic Techniques - Cyber Security Requirements, Attack Model, Countermeasures, Advanced Techniques: System Theoretic Approaches

UNIT - III

Synchronization in Distributed Cyber-Physical Systems: Challenges in Cyber-Physical Systems, A Complexity-Reducing Technique for Synchronization, Formal Software Engineering, Distributed Consensus Algorithms, Synchronous Lockstep Executions, Time-Triggered Architecture, Related Technology, Advanced Techniques

UNIT - IV**Real-Time Scheduling for Cyber-Physical Systems**

Introduction and Motivation, Basic Techniques - Scheduling with Fixed Timing Parameters, Memory Effects, Multiprocessor/Multicore Scheduling, Accommodating Variability and Uncertainty

UNIT - V**Model Integration in Cyber-Physical Systems**

Introduction and Motivation, Causality, Semantic Domains for Time, Interaction Models for Computational Processes, Semantics of CPS DSMLs, Advanced Techniques, ForSpec, The Syntax of CyPhyML, Formalization of Semantics, Formalization of Language Integration.

TEXT BOOKS:

1. Raj Rajkumar, Dionisio De Niz, and Mark Klein, Cyber-Physical Systems, Addison-Wesley Professional.
2. Rajeev Alur, Principles of Cyber-Physical Systems, MIT Press, 2015

GRAPH ANALYTICS (Open Elective)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. To explore the concept of Graphs and related algorithms.
2. To learn new ways to model, store, retrieve and analyze graph-structured data.
3. To be aware of advanced concepts in graph analytic techniques and its applications.

Course Outcomes: Upon the Successful Completion of the Course, the Students would be able to:

1. Understand Large-scale Graph and its Characteristics
2. Analyze Breadth-First Search Algorithm
3. Illustrate Recent Advances in Scalable Network Generation

UNIT - I

Introduction and Application of Large-scale Graph: Characteristics, Complex Data Sources-Social Networks, Simulations, Bioinformatics; Categories- Social, Endorsement, Location, Co-occurrence graphs; Graph Data structures, Parallel, Multicore and Graph Algorithms

UNIT - II Algorithms: Search and Paths

A Work-Efficient Parallel Breadth-First Search Algorithm (or How To Cope With the Non determinism of Reducers), Multi-Objective Shortest Paths

UNIT - III Algorithms: Structure

Multicore Algorithms for Graph Connectivity Problems, Distributed Memory Parallel Algorithms for Massive Graphs, Massive-Scale Distributed Triangle Computation and Applications

UNIT - IV Models

Recent Advances in Scalable Network Generation, Computational Models for Cascades in Massive Graphs, Executing Dynamic Data-Graph Computations Deterministically Using Chromatic Scheduling.

UNIT - V Frameworks and Software

GraphDataScienceUsingNeo4j,A Cloud-Based Approach to Big Graphs, Interactive Graph Analytics at Scale in Arkouda

TEXT BOOKS:

1. David A. Bader, Massive Graph Analytics, CRC Press

REFERENCES:

1. Stanley Wasserman, Katherine Faust, "Social Network Analysis: Methods and Applications", (Structural Analysis in the Social Sciences), Cambridge University Press, 1995.
2. Matthew O. Jackson, "Social and Economic Networks", Princeton University Press,2010.
3. Tanja Falkowski, "Community Analysis in Dynamic Social Networks", (Dissertation), University Magdeburg,2009.

CYBER SECURITY (Open Elective)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Course objectives:

1. To understand various types of cyber-attacks and cyber-crimes
2. To learn threats and risks within context of the cybersecurity
3. To have an overview of the cyber laws & concepts of cyber forensics
4. To study the defensive techniques against these attacks

Course Outcomes:

1. Analyze and evaluate the cyber security needs of an organization.
2. Understand Cyber Security Regulations and Roles of International Law
3. Design and develop a security architecture for an organization.
4. Understand fundamental concepts of data privacy attacks

UNIT - I

Introduction to Cyber Security: Basic Cyber Security Concepts, layers of security, Vulnerability, threat, Harmful acts, Internet Governance – Challenges and Constraints, Computer Criminals, CIA Triad, Assets and Threat, motive of attackers, active attacks, passive attacks, Software attacks, hardware attacks, Cyber Threats-Cyber Warfare, Cyber Crime, Cyber terrorism, Cyber Espionage, etc., Comprehensive Cyber Security Policy.

UNIT - II

Cyberspace and the Law & Cyber Forensics: Introduction, Cyber Security Regulations, Roles of International Law. The INDIAN Cyberspace, National Cyber Security Policy. Introduction, Historical background of Cyber forensics, Digital Forensics Science, The Need for Computer Forensics, Cyber Forensics and Digital evidence, Forensics Analysis of Email, Digital Forensics Lifecycle, Forensics Investigation, Challenges in Computer Forensics

UNIT - III

Cybercrime: Mobile and Wireless Devices: Introduction, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication service Security, Attacks on Mobile/Cell Phones, Organizational security Policies and Measures in Mobile Computing Era, Laptops.

UNIT- IV

Cyber Security: Organizational Implications: Introduction, cost of cybercrimes and IPR issues, web threats for organizations, security and privacy implications, social media marketing: security risks and perils for organizations, social computing and the associated challenges for organizations

UNIT - V

Privacy Issues: Basic Data Privacy Concepts: Fundamental Concepts, Data Privacy Attacks, Datalinking and profiling, privacy policies and their specifications, privacy policy languages, privacy in different domains- medical, financial, etc

Cybercrime: Examples and Mini-Cases

Examples: Official Website of Maharashtra Government Hacked, Indian Banks Lose Millions of Rupees, Parliament Attack, Pune City Police Bust Nigerian Racket, e-mail spoofing instances. **Mini-Cases:** The Indian Case of online Gambling, An Indian Case of Intellectual Property Crime, Financial Frauds in Cyber Domain.

TEXT BOOKS:

1. Nina Godbole and Sunit Belpure, Cyber Security Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Wiley
2. B. B. Gupta, D. P. Agrawal, Haoxiang Wang, Computer and Cyber Security: Principles, Algorithm, Applications, and Perspectives, CRC Press, ISBN9780815371335,2018.

REFERENCES:

1. Cyber Security Essentials, James Graham, Richard Howard and Ryan Otson, CRC Press.
2. Introduction to Cyber Security, Chwan-Hwa(john) Wu,J. David Irwin, CRC Press T&F Group.

MACHINE LEARNING (Open Elective)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives:

1. To introduce students to the basic concepts and techniques of Machine Learning.
2. To have a thorough understanding of the Supervised and Unsupervised learning techniques
3. To study the various probability based learning techniques
4. To understand graphical models of machine learning algorithms

Course Outcomes: Upon completion of the course, the students will be able to:

1. Distinguish between, supervised, unsupervised and semi-supervised learning
2. Apply the apt machine learning strategy for any given problem
3. Suggest supervised, unsupervised or semi-supervised learning algorithms for any given problem
4. Design systems that use the appropriate graph models of machine learning
5. Modify existing machine learning algorithms to improve classification efficiency

UNIT - I:

Introduction: Learning – Types of Machine Learning – Supervised Learning – The Brain and the Neuron – Design a Learning System – Perspectives and Issues in Machine Learning – Concept Learning Task – Concept Learning as Search – Finding a Maximally Specific Hypothesis – Version Spaces and the Candidate Elimination Algorithm – Linear Discriminants: – Perceptron – Linear Separability – Linear Regression.

UNIT - II:

Linear Models: Multi-layer Perceptron– Going Forwards – Going Backwards: Back Propagation Error – Multi-layer Perceptron in Practice – Examples of using the MLP – Overview – Deriving Back-Propagation – Radial Basis Functions and Splines – Concepts – RBF Network – Curse of Dimensionality – Interpolations and Basis Functions – Support Vector Machines

UNIT - III:

Tree and Probabilistic Models: Learning with Trees – Decision Trees – Constructing Decision Trees – Classification and Regression Trees – Ensemble Learning – Boosting – Bagging – Different ways to Combine Classifiers – Basic Statistics – Gaussian Mixture Models – Nearest Neighbor Methods – Unsupervised Learning – K means Algorithms

UNIT - IV:

Dimensionality Reduction and Evolutionary Models: Dimensionality Reduction – Linear Discriminant Analysis – Principal Component Analysis – Factor Analysis – Independent Component Analysis – Locally Linear Embedding – Isomap – Least Squares Optimization – Evolutionary Learning – Genetic algorithms – Genetic Offspring: - Genetic Operators – Using Genetic Algorithms – Reinforcement Learning – Overview – Getting Lost Example

UNIT - V:

Graphical Models: Markov Chain Monte Carlo Methods – Sampling – Proposal Distribution – Markov Chain Monte Carlo – Graphical Models – Bayesian Networks – Markov Random Fields – Hidden Markov Models – Tracking Methods

TEXT BOOKS:

1. Stephen Marsland, —Machine Learning – An Algorithmic Perspective, Second Edition, Chapman and Hall/CRC Machine Learning and Pattern Recognition Series, 2014.
2. Tom M Mitchell, —Machine Learning, First Edition, McGraw Hill Education, 2013.

REFERENCES:

1. Peter Flach, —Machine Learning: The Art and Science of Algorithms that Make Sense of Data, First Edition, Cambridge University Press, 2012.
2. Jason Bell, —Machine learning – Hands on for Developers and Technical Professionals, First Edition, Wiley, 2014
3. Ethem Alpaydin, —Introduction to Machine Learning 3e (Adaptive Computation and Machine Learning Series), Third Edition, MIT Press, 2014

NETWORK PROGRAMMING (Open Elective)

M.Tech CS II Year I Sem.

L	T	P	C
3	0	0	3

Course Objectives

- To understand Linux utilities
- To understand file handling, signals
- To understand IPC, network programming in Java
- To understand processes to communicate with each other across a Computer Network.

UNIT – I

Linux Utilities- File handling utilities, Security by file permissions, Process utilities, Disk utilities, Networking utilities, Filters, Text processing utilities and Backup utilities. Bourne again shell(bash) - Introduction, pipes and redirection, here documents, running a shell script, the shell as a programming language, shell meta characters, file name substitution, shell variables, command substitution, shell commands, the environment, quoting, test command, control structures, arithmetic in shell, shell script examples. Review of C programming concepts-arrays, strings (library functions), pointers, function pointers, structures, unions, libraries in C.

UNIT - II

Files- File Concept, File types File System Structure, Inodes, File Attributes, file I/O in C using system calls, kernel support for files, file status information-stat family, file and record locking-lockf and fcntl functions, file permissions- chmod, fchmod, file ownership-chown, lchown , fchown, links-soft links and hard links – symlink, link, unlink. File and Directory management – Directory contents, Scanning Directories- Directory file APIs. Process- Process concept, Kernel support for process, process attributes, process control – process creation, replacing a process image, waiting for a process, process termination, zombie process, orphan process.

UNIT – III

Signals- Introduction to signals, Signal generation and handling, Kernel support for signals, Signal function, unreliable signals, reliable signals, kill, raise , alarm, pause, abort, sleep functions. Interprocess Communication - Introduction to IPC mechanisms, Pipes- creation, IPC between related processes using unnamed pipes, FIFOs-creation, IPC between unrelated processes using FIFOs(Named pipes), differences between unnamed and named pipes, popen and pclose library functions, Introduction to message queues, semaphores and shared memory. Message Queues- Kernel support for messages, UNIX system V APIs for messages, client/server example. Semaphores- Kernel support for semaphores, UNIX system V APIs for semaphores.

UNIT – IV

Shared Memory- Kernel support for shared memory, UNIX system V APIs for shared memory, client/server example. Network IPC - Introduction to Unix Sockets, IPC over a network, Client-Server model ,Address formats(Unix domain and Internet domain), Socket system calls for Connection Oriented - Communication, Socket system calls for Connectionless-Communication, Example-Client/Server Programs- Single Server-Client connection, Multiple simultaneous clients, Socket options – setsockopt, getsockopt, fcntl.

UNIT-V

Network Programming in Java-Network basics, TCP sockets, UDP sockets (datagram sockets), Server programs that can handle one connection at a time and multiple connections (using multithreaded server), Remote Method Invocation (Java RMI)-Basic RMI Process, Implementation details-Client-Server Application.

TEXT BOOKS:

1. Unix System Programming using C++, T.Chan, PHI.(Units II,III,IV)
2. Unix Concepts and Applications, 4th Edition, Sumitabha Das, TMH.(Unit I)
3. An Introduction to Network Programming with Java, Jan Graba, Springer, 2010.(Unit V)
4. Unix Network Programming ,W.R. Stevens, PHI.(Units II,III,IV)
5. Java Network Programming,3rd edition, E.R. Harold, SPD, O'Reilly.(Unit V)

REFERENCES:

1. Linux System Programming, Robert Love, O'Reilly, SPD.
2. Advanced Programming in the UNIX environment, 2nd Edition, W.R.Stevens, Pearson Education.
3. UNIX for programmers and users, 3rd Edition, Graham Glass, King Ables, Pearson Education.

4. Beginning Linux Programming, 4th Edition, N.Matthew, R.Stones, Wrox, Wiley India Edition.
5. Unix Network Programming The Sockets Networking API, Vol.-I,W.R.Stevens, Bill Fenner, A.M.Rudoff, Pearson Education.
6. Unix Internals, U.Vahalia, Pearson Education.
7. Unix shell Programming, S.G.Kochan and P.Wood, 3rd edition, Pearson Education.
8. C Programming Language, Kernighan and Ritchie, PHI

ROBOTIC PROCESS AUTOMATION (Open Elective - IV)**M.Tech CS II Year I Sem.**

L	T	P	C
3	0	0	3

Course Objectives: Aim of the course is to make learners familiar with the concepts of Robotic Process Automation.

Course Outcomes:

1. Describe RPA, where it can be applied and how it's implemented.
2. Identify and understand Web Control Room and Client Introduction
3. Understand how to handle various devices and the workload
4. Understand Bot creators, Web recorders and task editors

UNIT - I

Introduction to Robotic Process Automation & Bot Creation Introduction to RPA and Use cases – Automation Anywhere Enterprise Platform – Advanced features and capabilities – Ways to create Bots

UNIT - II

WebControlRoomandClientIntroduction-FeaturesPanel-Dashboard(Home,Bots,Devices,Audit, Workload, Insights) - Features Panel – Activity (View Tasks in Progress and Scheduled Tasks) - Bots (View Bots Uploaded and Credentials)

UNIT - III

Devices (View Development and Runtime Clients and Device Pools) - Workload (Queues and SLA Calculator) - Audit Log (View Activities Logged which are associated with Web CR) - Administration (Configure Settings, Users, Roles, License and Migration) - Demo of Exposed API's – Conclusion – Client introduction and Conclusion.

UNIT - IV

Bot Creator Introduction – Recorders – Smart Recorders – Web Recorders – Screen Recorders - TaskEditor–Variables-CommandLibrary–LoopCommand–ExcelCommand–DatabaseCommand - String Operation Command – XML Command

UNIT - V

Terminal Emulator Command - PDF Integration Command - FTP Command - PGP Command - Object Cloning Command - Error Handling Command - Manage Windows Control Command - Workflow Designer - Report Designer

TEXT BOOKS:

1. Learning Robotic Process Automation: Create Software robots and automate business processes with the leading RPA tool - UiPath: Create Software robots. with the leading RPA tool – UiPath Kindle Edition.

REFERENCES:

1. Robotic Process Automation A Complete Guide - 2020 Edition Kindle Edition.

ENGLISH FOR RESEARCH PAPER WRITING (Audit Course)**M.Tech CS I Year I Sem./II Sem**

L	T	P	C
2	0	0	0

Course objectives:

Students will be able to:

1. Understand that how to improve your writing skills and level of readability
2. Learn about what to write in each section
3. Understand the skills needed when writing a Title

Ensure the good quality of paper at very first-time submission

UNIT - I

Planning and Preparation, Word Order, Breaking up long sentences, Structuring Paragraphs and Sentences, Being Concise and Removing Redundancy, Avoiding Ambiguity and Vagueness

UNIT - II

Clarifying Who Did What, Highlighting Your Findings, Hedging and Criticising, Paraphrasing and Plagiarism, Sections of a Paper, Abstracts. Introduction

UNIT - III

Review of the Literature, Methods, Results, Discussion, Conclusions, The Final Check.

UNIT - IV

key skills are needed when writing a Title, key skills are needed when writing an Abstract, key skills are needed when writing an Introduction, skills needed when writing a Review of the Literature,

UNIT - Vskills are needed when writing the Methods, skills needed when writing the Results, skills are needed when writing the Discussion, skills are needed when writing the Conclusions
useful phrases, how to ensure paper is as good as it could possibly be the first- time submission**Suggested Studies:**

1. Goldbort R (2006) Writing for Science, Yale University Press (available on Google Books)
2. Day R (2006) How to Write and Publish a Scientific Paper, Cambridge University Press
3. Highman N (1998), Handbook of Writing for the Mathematical Sciences, SIAM. Highman'sbook.
4. Adrian Wallwork, English for Writing Research Papers, Springer New York Dordrecht Heidelberg London, 2011

DISASTER MANAGEMENT (Audit Course)

M.Tech CS I Year I Sem./II Sem

L	T	P	C
2	0	0	0

Course Objectives: -

Students will be able to:

- learn to demonstrate a critical understanding of key concepts in disaster risk reduction and humanitarian response.
- critically evaluate disaster risk reduction and humanitarian response policy and practice from multiple perspectives.
- develop an understanding of standards of humanitarian response and practical relevance in specific types of disasters and conflict situations.
- critically understand the strengths and weaknesses of disaster management approaches, planning and programming in different countries, particularly their home country or the countries they work in

UNIT-I

Introduction Disaster: Definition, Factors And Significance; Difference Between Hazard And Disaster; Natural And Manmade Disasters: Difference, Nature, Types And Magnitude.

UNIT-II

Repercussions Of Disasters And Hazards: Economic Damage, Loss Of Human And Animal Life, Destruction Of Ecosystem. Natural Disasters: Earthquakes, Volcanisms, Cyclones, Tsunamis, Floods, Droughts And Famines, Landslides And Avalanches, Man-made disaster: Nuclear Reactor Meltdown, Industrial Accidents, Oil Slicks And Spills, Outbreaks Of Disease And Epidemics, War And Conflicts.

UNIT-III

Disaster Prone Areas In India Study Of Seismic Zones; Areas Prone To Floods And Droughts, Landslides And Avalanches; Areas Prone To Cyclonic And Coastal Hazards With Special Reference To Tsunami; Post-Disaster Diseases And Epidemics

UNIT-IV

Disaster Preparedness And Management Preparedness: Monitoring Of Phenomena Triggering A Disaster Or Hazard; Evaluation Of Risk: Application Of Remote Sensing, Data From Meteorological And Other Agencies, Media Reports: Governmental And Community Preparedness.

UNIT-V

Risk Assessment Disaster Risk: Concept And Elements, Disaster Risk Reduction, Global And National Disaster Risk Situation. Techniques Of Risk Assessment, Global Co-Operation In Risk Assessment And Warning, People's Participation In Risk Assessment. Strategies for Survival. **Disaster Mitigation** Meaning, Concept And Strategies Of Disaster Mitigation, Emerging Trends In Mitigation. Structural Mitigation And Non-Structural Mitigation, Programs Of Disaster Mitigation In India.

SUGGESTED READINGS:

1. R. Nishith, Singh AK, "Disaster Management in India: Perspectives, issues and strategies "New Royal book Company.
2. Sahni, PardeepEt.Al. (Eds.), "Disaster Mitigation Experiences And Reflections", Prentice Hall Of India, New Delhi.
3. Goel S. L., Disaster Administration And Management Text And Case Studies", Deep&Deep Publication Pvt. Ltd., New Delhi.

SANSKRIT FOR TECHNICAL KNOWLEDGE (Audit Course)**M.Tech CS I Year I Sem./II Sem**

L	T	P	C
2	0	0	0

Objectives:

1. To get a working knowledge in illustrious Sanskrit, the scientific language in the world
2. Learning of Sanskrit to improve brain functioning
3. Learning of Sanskrit to develop the logic in mathematics, science & other subjects
4. enhancing the memory power
5. The engineering scholars equipped with Sanskrit will be able to explore the
6. huge knowledge from ancient literature

UNIT - I

Alphabets in Sanskrit,
Past/Present/Future Tense
Simple Sentences

UNIT - II

Order
Introduction of roots
Technical information about Sanskrit Literature

UNIT - III

Technical concepts of Engineering-Electrical, Mechanical, Architecture, Mathematics

Suggested Reading:

1. "Abhyaspustakam" – Dr.Vishwas, Samskrita-Bharti Publication, New Delhi
2. "Teach Yourself Sanskrit" Prathama Deeksha-Vempati Kutumb shastri, Rashtriya Sanskrit Sansthanam, New Delhi Publication
3. "India's Glorious Scientific Tradition" Suresh Soni, Ocean books (P) Ltd., New Delhi

VALUE EDUCATION (Audit Course)**M.Tech CS I Year I Sem./II Sem**

L	T	P	C
2	0	0	0

Course Objectives

Students will be able to

1. Understand value of education and self- development
2. Imbibe good values in students
3. Let the should know about the importance of character

UNIT - I

Values and self-development – Social values and individual attitudes. Work ethics, Indian vision of humanism, Moral and non- moral valuation, Standards and principles, Value judgments

UNIT - II

Importance of cultivation of values, Sense of duty, Devotion, Self-reliance, Confidence, Concentration. Truthfulness, Cleanliness. Honesty, Humanity, Power of faith , National Unity, Patriotism, Love for nature, Discipline

UNIT - III

Personality and Behavior Development - Soul and Scientific attitude. Positive Thinking, Integrity and discipline. Punctuality, Love and Kindness, Avoid fault Thinking. Free from anger, Dignity of labour. Universal brotherhood and religious tolerance.

UNIT - IV

True friendship. Happiness Vs suffering, love for trut, Aware of self-destructive habits. Association and Cooperation. Doing best for saving nature

UNIT - V

Character and Competence –Holy books vs Blind faith. Self-management and Good health. Science of reincarnation. Equality, Nonviolence, Humility, Role of Women. All religions and same message. Mind your Mind, Self-control. Honesty, Studying effectively

TEXTBOOK:

1. Chakroborty, S.K. "Values and Ethics for organizations Theory and practice", Oxford University Press, New Delhi

CONSTITUTION OF INDIA (Audit Course)**M.Tech CS I Year I Sem./II Sem**

L	T	P	C
2	0	0	0

Course Objectives:

Students will be able to:

1. Understand the premises informing the twin themes of liberty and freedom from a civil rights perspective.
2. To address the growth of Indian opinion regarding modern Indian intellectuals' constitutional role and entitlement to civil and economic rights as well as the emergence of nationhood in the early years of Indian nationalism.
3. To address the role of socialism in India after the commencement of the Bolshevik Revolution in 1917 and its impact on the initial drafting of the Indian Constitution

UNIT - I

History of Making of the Indian Constitution: History Drafting Committee, (Composition & Working)
Philosophy of the Indian Constitution: Preamble Salient Features

UNIT - II

Contours of Constitutional Rights & Duties: Fundamental Rights Right to Equality Right to Freedom
Right against Exploitation Right to Freedom of Religion Cultural and Educational Rights Right to
Constitutional Remedies Directive Principles of State Policy Fundamental Duties.

UNIT - III

Organs of Governance: Parliament Composition Qualifications and Disqualifications Powers and
Functions Executive President Governor Council of Ministers Judiciary, Appointment and Transfer of
Judges, Qualifications Powers and Functions

UNIT - IV

Local Administration: District's Administration head: Role and Importance, Municipalities: Introduction,
Mayor and role of Elected Representative, CEO of Municipal Corporation. Pachayati raj: Introduction,
PRI: ZilaPachayat. Elected officials and their roles, CEO ZilaPachayat: Position and role. Block level:
Organizational Hierarchy (Different departments), Village level: Role of Elected and Appointed officials,
Importance of grass root democracy

UNIT - V

Election Commission: Election Commission: Role and Functioning. Chief Election Commissioner and
Election Commissioners. State Election Commission: Role and Functioning. Institute and Bodies for the
welfare of SC/ST/OBC and women.

Suggested reading

1. The Constitution of India, 1950 (Bare Act), Government Publication.
2. Dr. S. N. Busi, Dr. B. R. Ambedkar framing of Indian Constitution, 1st Edition, 2015.
3. M. P. Jain, Indian Constitution Law, 7th Edn., Lexis Nexis, 2014.
4. D.D. Basu, Introduction to the Constitution of India, Lexis Nexis, 2015

PEDAGOGY STUDIES (Audit Course)

M.Tech CS I Year I Sem./II Sem

L	T	P	C
2	0	0	0

Prerequisite: None**Course Objectives:** Students will be able to:

- Review existing evidence on the review topic to inform programme design and policy making undertaken by the DfID, other agencies and researchers.
- Identify critical evidence gaps to guide the development.

Course Outcomes: Students will be able to understand:

- What pedagogical practices are being used by teachers in formal and informal classrooms in developing countries?
- What is the evidence on the effectiveness of the pedagogical practices, in what conditions, and with what population of learners?
- How can teacher education (curriculum and practicum) and the school curriculum and guidance materials best support effective pedagogy?

UNIT-I:

Introduction and Methodology: Aims and rationale, Policy background, Conceptual framework and terminology Theories of learning, Curriculum, Teacher education. Conceptual framework, Research questions. Overview of methodology and Searching.

UNIT-II:

Thematic overview: Pedagogical practices are being used by teachers in formal and informal classrooms in developing countries. Curriculum, Teacher education.

UNIT-III:

Evidence on the effectiveness of pedagogical practices, Methodology for the in depth stage: quality assessment of included studies. How can teacher education (curriculum and practicum) and the school curriculum and guidance materials best support effective pedagogy? Theory of change. Strength and nature of the body of evidence for effective pedagogical practices. Pedagogic theory and pedagogical approaches. Teachers' attitudes and beliefs and Pedagogic strategies.

UNIT-IV:

Professional development: alignment with classroom practices and follow-up support, Peer support, Support from the head teacher and the community. Curriculum and assessment, Barriers to learning: limited resources and large class sizes

UNIT-V:

Research gaps and future directions: Research design, Contexts, Pedagogy, Teacher education, Curriculum and assessment, Dissemination and research impact.

TEXT BOOKS/REFERENCES:

1. Ackers J, Hardman F (2001) Classroom interaction in Kenyan primary schools, Compare, 31(2):245-261.
2. Agrawal M (2004) Curricular reform in schools: The importance of evaluation, Journal of Curriculum Studies, 36 (3):361-379.
3. Akyeampong K (2003) Teacher training in Ghana - does it count? Multi-site teacher education research project (MUSTER) country report 1. London: DFID

STRESS MANAGEMENT BY YOGA (Audit Course)

M.Tech CS I Year I Sem./II Sem

L	T	P	C
2	0	0	0

Prerequisite: None**Course Objectives:**

- To achieve overall health of body and mind
- To overcome stress

Course Outcomes: Students will be able to:

- Develop healthy mind in a healthy body thus improving social health also
- Improve efficiency

UNIT-I:

Definitions of Eight parts of yog. (Ashtanga)

UNIT-II:

Yam and Niyam.

UNIT-III:

Do`s and Don`t`s in life.

- Ahinsa, satya, astheya, bramhacharya and aparigraha
- Shaucha, santosh, tapa, swadhyay, ishwarpranidhan

UNIT-IV:

Asanand Pranayam

UNIT-V:

- Various yog poses and their benefits for mind & body
- Regularization of breathing techniques and its effects-Types of pranayam

TEXT BOOKS/REFERENCES:

1. 'Yogic Asanas for Group Tarining-Part-I': Janardan Swami Yogabhyasi Mandal, Nagpur
2. "RajayogaorconqueringtheInternalNature"bySwamiVivekananda,AdvaitaAshrama (PublicationDepartment),Kolkata

PERSONALITY DEVELOPMENT THROUGH LIFE ENLIGHTENMENT SKILLS (Audit Course)

M.Tech CS I Year I Sem./II Sem

L	T	P	C
2	0	0	0

Prerequisite: None**Course Objectives:**

- To learn to achieve the highest goal happily
- To become a person with stable mind, pleasing personality and determination
- To awaken wisdom in students

Course Outcomes: Students will be able to

- Study of Shrimad-Bhagwad-Geeta will help the student in developing his personality and achieve the highest goal in life
- The person who has studied Geeta will lead the nation and mankind to peace and prosperity
- Study of Neetishatakam will help in developing versatile personality of students

UNIT-I:

Neetisatakam- Holistic development of personality

- Verses-19,20,21,22(wisdom)
- Verses-29,31,32(pride & heroism)
- Verses-26,28,63,65(virtue)

UNIT-II:

Neetisatakam-Holistic development of personality

- Verses-52,53,59(dont's)
- Verses-71,73,75,78(do's)

UNIT-III:

Approach today today work and duties.

- Shrimad Bhagwad Geeta:Chapter2-Verses41,47,48,
- Chapter3-Verses13,21, 27, 35, Chapter6-Verses5,13,17, 23,35,
- Chapter18-Verses45,46,48.

UNIT-IV:

Statements of basic knowledge.

- Shrimad Bhagwad Geeta: Chapter2-Verses56,62,68
- Chapter12-Verses13,14,15,16,17,18
- Personality of Rolemodel. Shrimad Bhagwad Geeta:

UNIT-V:

- Chapter2-Verses17, Chapter3-Verses36,37,42,
- Chapter4-Verses18, 38,39
- Chapter18-Verses37,38,63

TEXT BOOKS/REFERENCES:

1. "Srimad Bhagavad Gita" by Swami Swarupa nanda Advaita Ashram(Publication Department),Kolkata.
2. Bhartrihari's Three Satakam(Niti-sringar vairagya)by P.Gopinath, Rashtriya Sanskrit Sansthanam,NewDelhi.